

# Convolutional Neural Nets

Oliver Schulte

Simon Fraser University

Introduction to Deep Learning

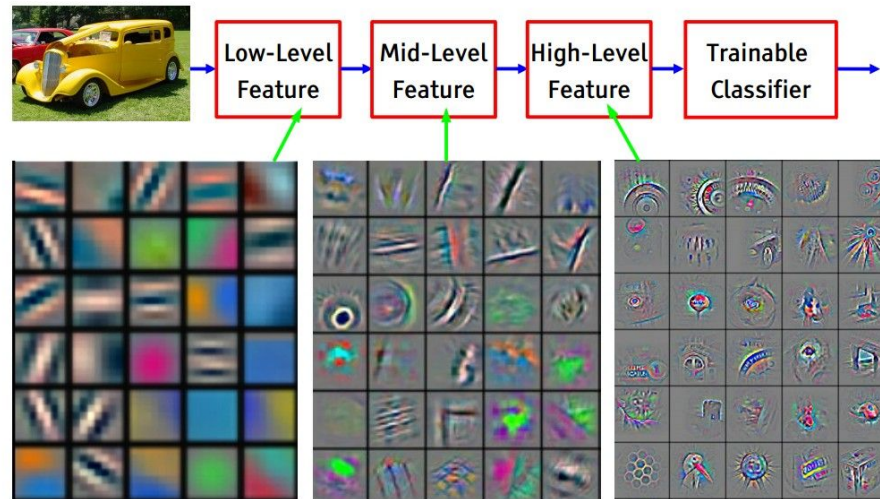
[Further Notes with Demos](#)

# Overview

- CNNs are appropriate for data with a grid structure
  - In 1D: a sequence
- In 2D: a grid (e.g. image with pixels)
- Two key ideas:
  1. Slide fixed-size window over image/sequence/sentence = feature map
  2. 1 hidden node represents window activation at 1 position  
➔ can repeat sliding window idea to obtain higher-level features
- Assumes maximum-length input

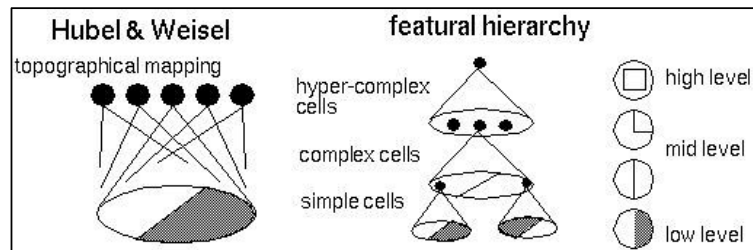
# Hierarchical Features

## Preview



*[From recent Yann LeCun slides]*

Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]



# Filters

---

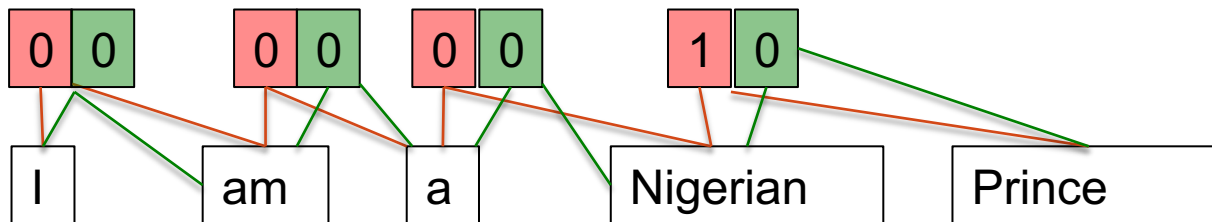
# 1D Example

- Want to classify a sentence as spam-like or not.
- Assume all sentences have at most 5 words e.g.
  - “I am a Nigerian Prince”
  - “You can get rich quick”

I	am	a	Nigerian	Prince
---	----	---	----------	--------

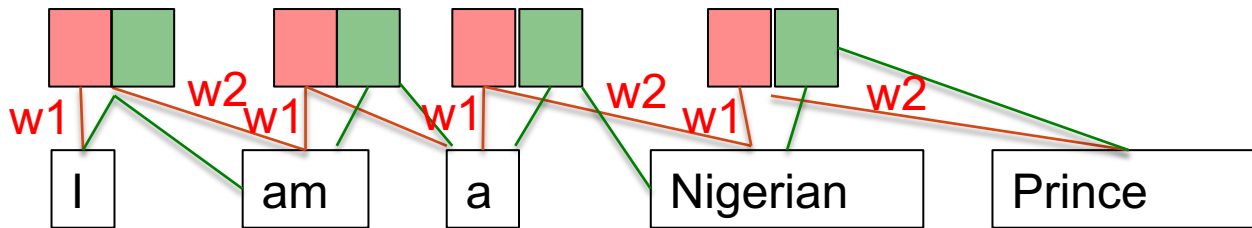
# Window Size 2

- Boolean Feature/Filter 1: “Nigerian Prince”
- Boolean Feature/Filter 2: “get rich”
- 2 Filters x 4 window positions = 8 Features



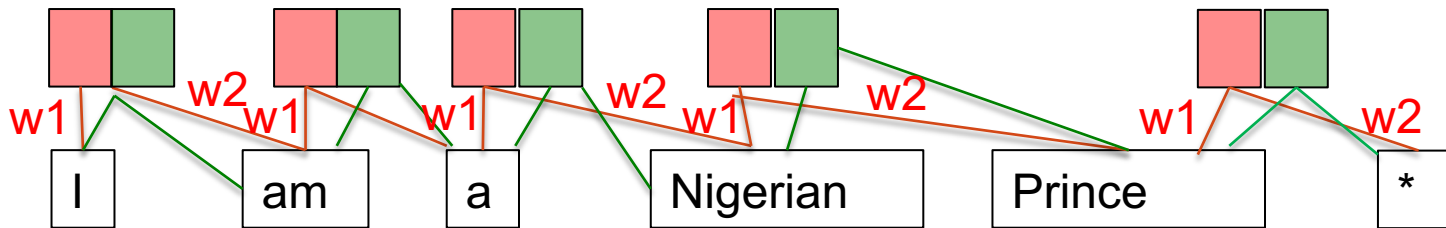
# Trainable Filters

- As with basis functions, train weights to learn filters rather than hardcode them
- Since all **red nodes** compute the same feature, they use the same weights
  - an example of *parameter tying*
- Similarly we have 2 more weights **w3** and **w4** for the green filter (not shown)



# Padding

- How can we apply a binary filter to the last word?
- Answer 1: You can't (see above).
- Answer 2: We can **pad** the sentence with a \* or 0 input





# 2D Version

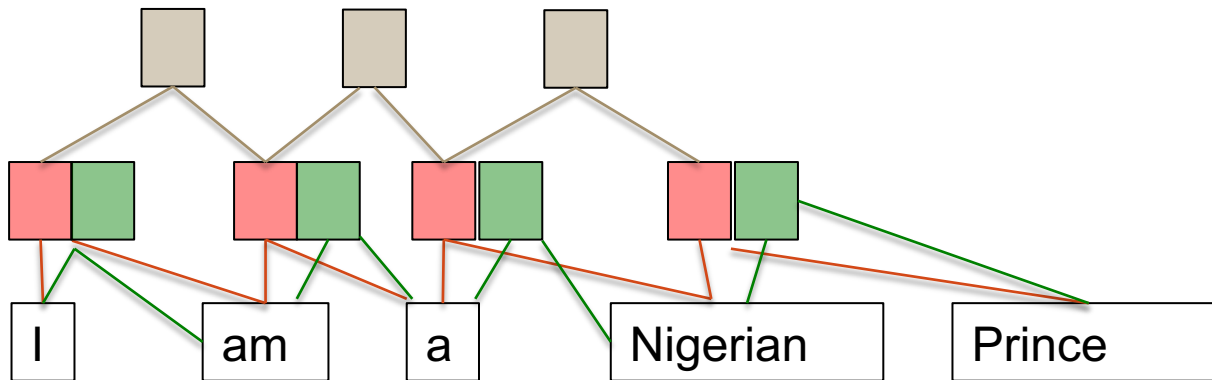
- Think images with pixels
  - More reasonable to assume fixed maximum size
- Filter = small window size
- Slide over different positions
- May have to add 0s at boundary point (“zero-padding”)
- [cnn2d-example.pdf](#)

# Deep CNN

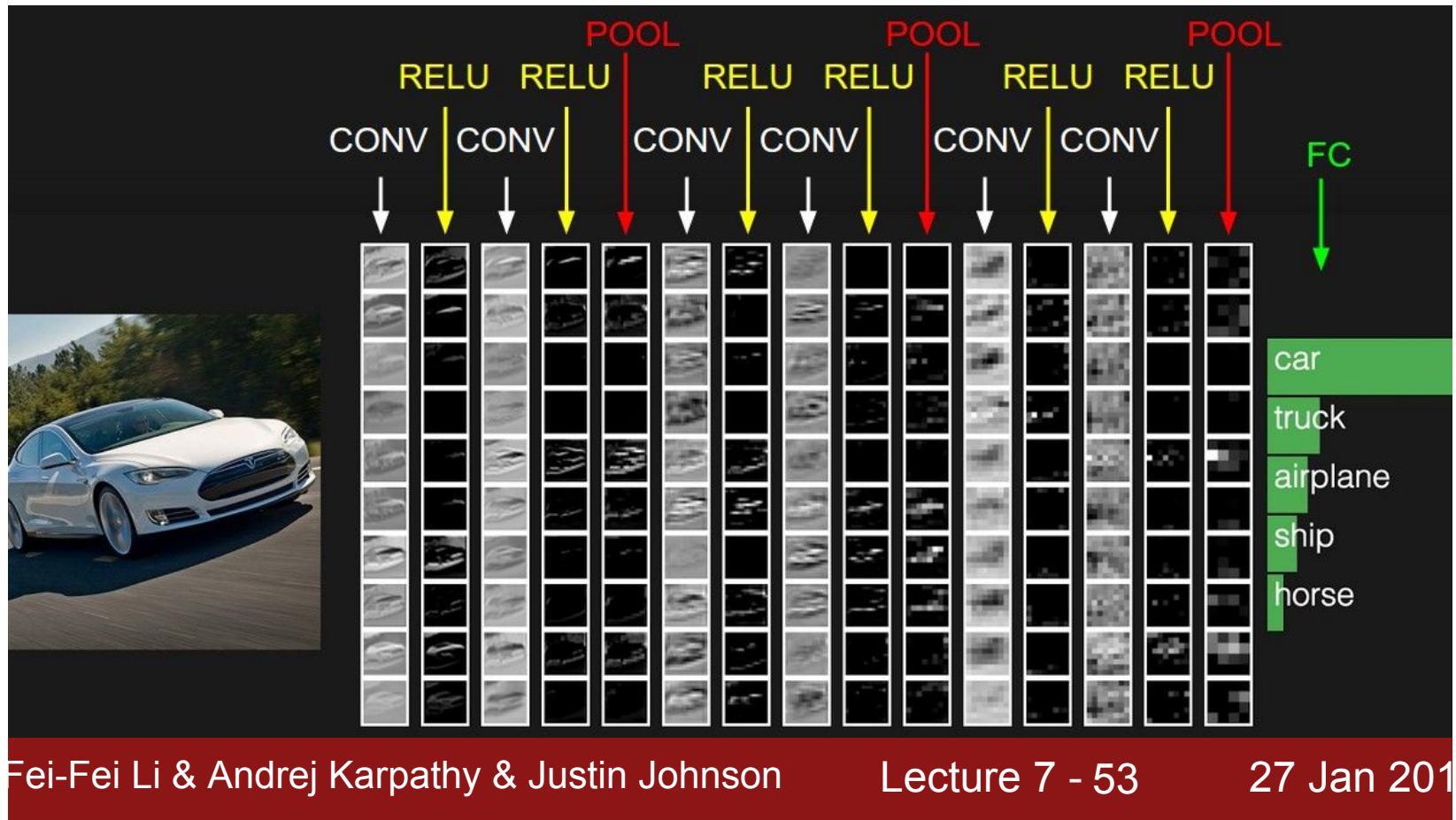
---

# Hierarchical Filters

- Neat Insight: Can use the same sliding window idea on the features in the first hidden layer.
- And the second, the third, etc
- Each convolutional layer generates higher-level features that cover a larger part of the input



# Example Architecture



# Convolutional Layer

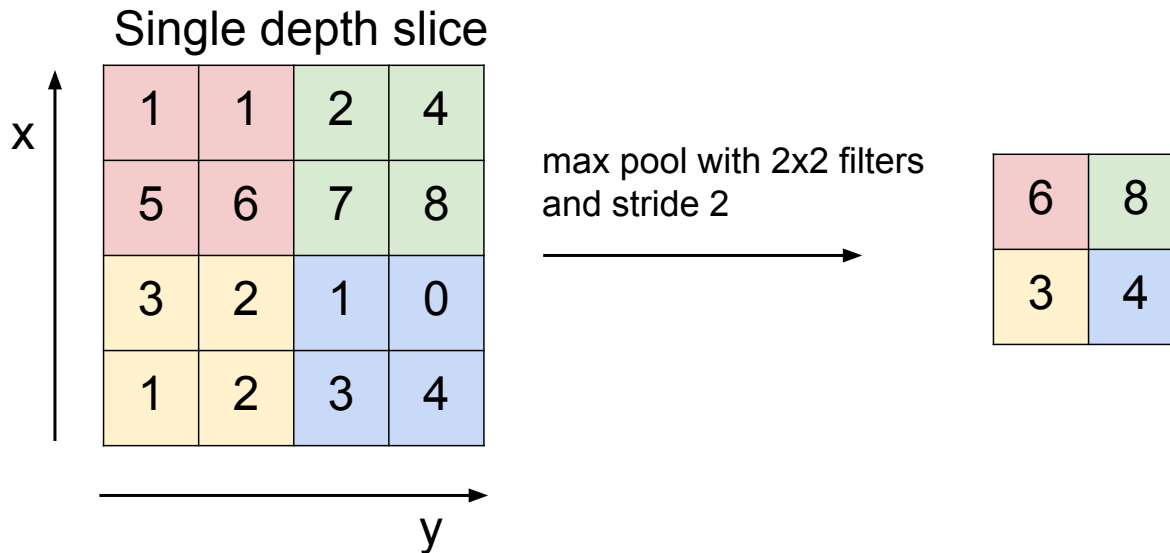
- Stride: how far to move the filter horizontally / vertically.
  - Common values: 1, 2
- What if filter goes over the edge?
  - Zero-padding: add "imaginary" 0 pixels (see Stanford)
  - Textbook / Tensorflow:
    - Same = zero-padding
    - Valid = stop when boundary is reached
  - Biases: can add a fixed constant to each filter value

# Convolution

- Convolution of two vectors = sum element-wise products. E.g.
  - $(1,2,3) * (4,5,6) = 4+10+18=32$
- Convolution of two matrices  $A*B$  = sum element-wise products.
- Convolution computation:
  1. Fix grid patch  $p$  and filter  $f$  of the same shape.
  2.  $\text{Output}(p,f) = 0$
  3. For each channel  $c = 1, \dots, C$   
 $\text{Output}(p,f) += \text{grid}(p,c) * f$   
End for
  4.  $\text{Output}(p,f) += f.\text{bias}$
- Produces one number for each patch-filter combination
- [CNN Demo](#) and Homework Exercise. [Visualization](#).

# Alternating Layers

- Typical alternative types of layers:
  - convolutional (sliding window)
  - standard feed-forward to combine extracted features (relu)
  - pooling: extract fixed feature from window, e.g. max



# CNN and Adversarial Examples

- “Deep Neural Nets are Easily Fooled”
  - [Video](#)
  - [Paper](#)



# Conclusion

- Convolutional Neural Networks are widely used in computer vision
- Assume maximum input size
- Given fixed maximum, can set up neural network where hidden node computes learned feature of small fixed window
- The neural net encodes knowledge of 2D topology
- Apply another feature map to hidden layer ➡  
hierarchical feature learning