

# Sorting and Searching

CMPT 125

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# Lecture 9

Today:

- Introduction to sorting
- Selection sort

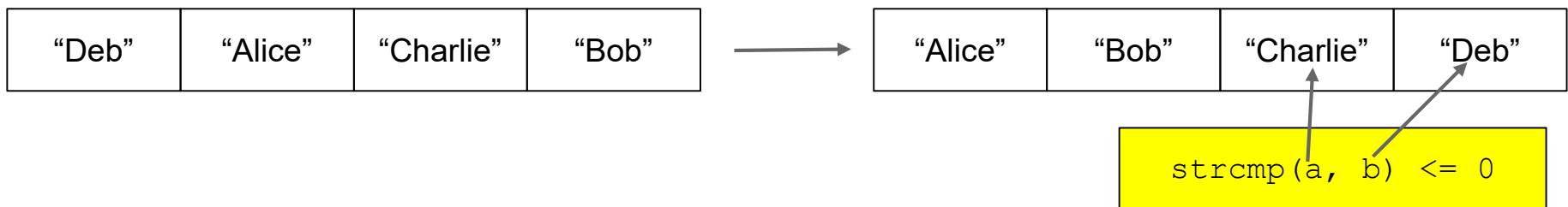
# Sorting

Goal: Place a collection of items in order from smallest to largest.

- Order depends on the type of the items
- For numbers, it's by value



- For strings, it's alphabetical order



# Why is Sorting Useful?

- A core algorithm in computer science, studied in depth for many many years.
  - sometimes important in its own right.
  - sometimes applied as a step in a larger algorithm.
- Our purpose isn't to learn to implement a sort
  - (but you probably will write one or two sorts in Lab)
  - many excellent implementations are out there
  - every programming language has a library sort
- Our purpose is to understand the techniques that are used and the analysis to evaluate them

# Simple Sorting

- As an example of algorithm analysis let's look at two simple sorting algorithms
  - Selection Sort
  - Insertion Sort
- Predict the running time for each sorting algorithm by counting the operations
  - most expensive (i.e., frequent) operations are the comparison and movement of objects
  - compare sorting algorithms using Big-O

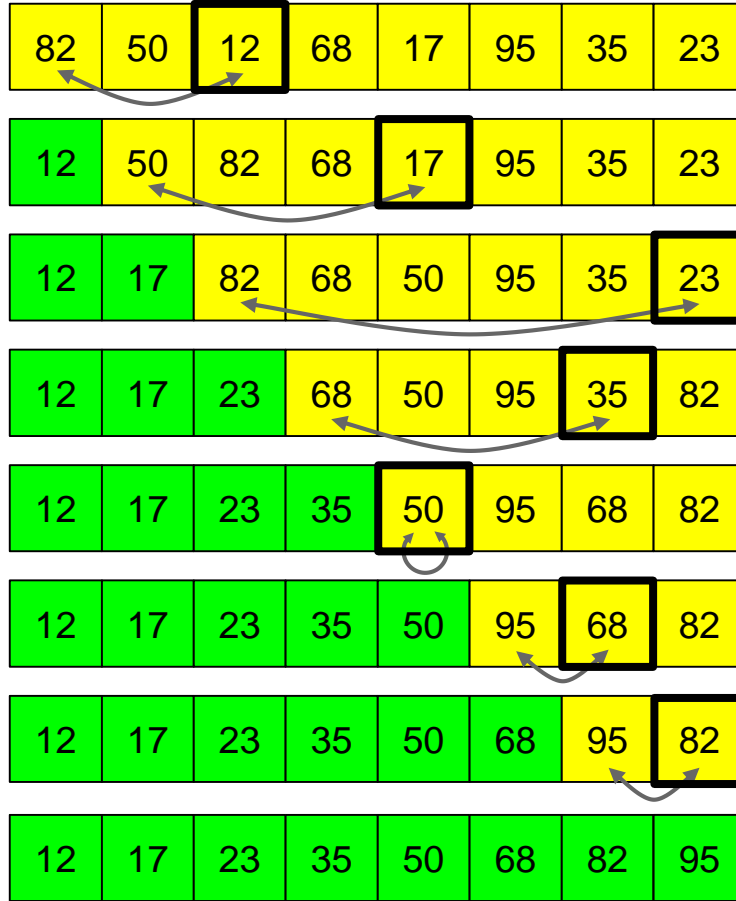
# Selection Sort

Main idea: Repeatedly find the smallest item, and move it into position using a swap

- Start by finding the smallest element. Say its position is at index `minpos`
- Exchange `A[0] ↔ A[minpos]`
- Now think of the array as in two parts: a sorted part (`A[0..0]`) and an unsorted part (`A[1..n-1]`).
- Find the smallest element of the unsorted part
- Exchange it with `A[1]`
- The sorted part is now `A[0..1]`, unsorted part is now `A[2..n-1]`.
- Find the next min, . . .

# Selection Sort Demo

Sort this array using Selection Sort:



find smallest unsorted item in 7 comparisons

find smallest unsorted item in 6 comparisons

find smallest unsorted item in 5 comparisons

find smallest unsorted item in 4 comparisons

find smallest unsorted item in 3 comparisons

find smallest unsorted item in 2 comparisons

find smallest unsorted item in 1 comparison

find smallest unsorted item???

How many comparisons for an array of length  $N$ ?

# Selection Sort in C

```
void SelectionSort(int arr[], int len) {
```

- Repeat for all `i` from 0 to `len-2`:

- Determine `minpos`, the index of the smallest element of `arr[i..len-1]`
- Algorithm: linear scan

- Swap min element into position
- `arr[minpos] ↔ arr[i]`

```
}
```

# Selection Sort in C

```
void SelectionSort(int arr[], int len) {
```

- Repeat for all  $i$  from 0 to  $len-2$ :

```
    minpos = i;
    for (int j = i+1; j < len; j++) {
        if (arr[j] < arr[minpos]) {
            minpos = j;
        }
    }
```

- Swap min element into position
- $arr[minpos] \leftrightarrow arr[i]$

```
}
```

# Selection Sort in C

```
void SelectionSort(int arr[], int len) {
```

- Repeat for all  $i$  from 0 to  $len-2$ :

```
    minpos = i;
    for (int j = i+1; j < len; j++) {
        if (arr[j] < arr[minpos]) {
            minpos = j;
        }
    }
    int tmp = arr[i];
    arr[i] = arr[minpos];
    arr[minpos] = tmp;
```

```
}
```

# Selection Sort in C

```
void SelectionSort(int arr[], int len) {  
    for (int i = 0; i < len-1; i++) {  
        assert(arr[0..i-1] sorted, with i smallest items)  
        minpos = i;  
        for (int j = i+1; j < len; j++) {  
            if (arr[j] < arr[minpos]) {  
                minpos = j;  
            }  
        }  
        int tmp = arr[i];  
        arr[i] = arr[minpos];  
        arr[minpos] = tmp;  
    }  
}
```

For now, in pseudocode.

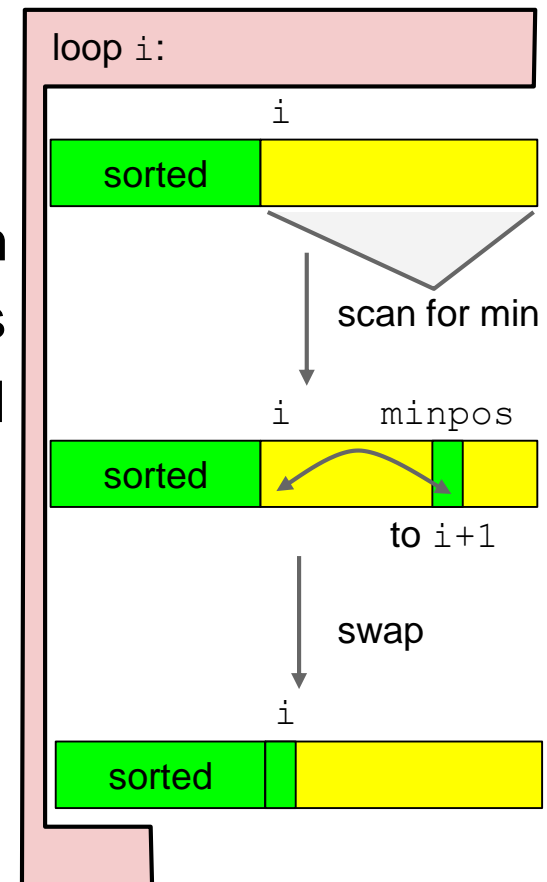
(Needs to be a valid  
logical expression)

# A Note About Assertions

Assertions: part comment / part math

Two benefits:

1. Can reason about the algorithm
  - Can visualize the progress of an algorithm
    - E.g., first  $i$  elements of `arr[]` always hold the smallest  $i$  elements of `arr[]` in sorted order
  - If you can prove the assertion holds throughout the algorithm, then you prove the algorithm is correct
    - called a *loop invariant*



# A Note About Assertions

## Two benefits (continued)

### 2. Stronger debugging

- C's `assert(condition) ;` will check your assertions, and halt your program if an assertion fails.
- a failed assertion means your program has a bug.
- parameter to `assert( ... )` should produce no side-effects!

Q. What would be a good C version of the assertion used in Selection Sort?

# Analysis of Selection Sort

How many steps for an input of length  $N$ ?

- Comparisons:
  - $N - 1$  to find first min,
  - then  $N - 2$  for the second min,
  - then  $N - 3$ ,
  - $\dots$ ,
  - then 3,
  - then 2,
  - then 1.
- Swaps:
  - $N - 1$  swaps
- Total running time:  $O(N^2)$

Total Comparisons

$$\begin{aligned} &= \sum_{i=1}^{N-1} i \\ &= \frac{N(N-1)}{2} \end{aligned}$$

Independent of the  
nature of the input  
(the initial ordering of  
the numbers)