

Insertion Sort

CMPT 125

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SFU Computing Science

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Lecture 10

Today

- Insertion Sort

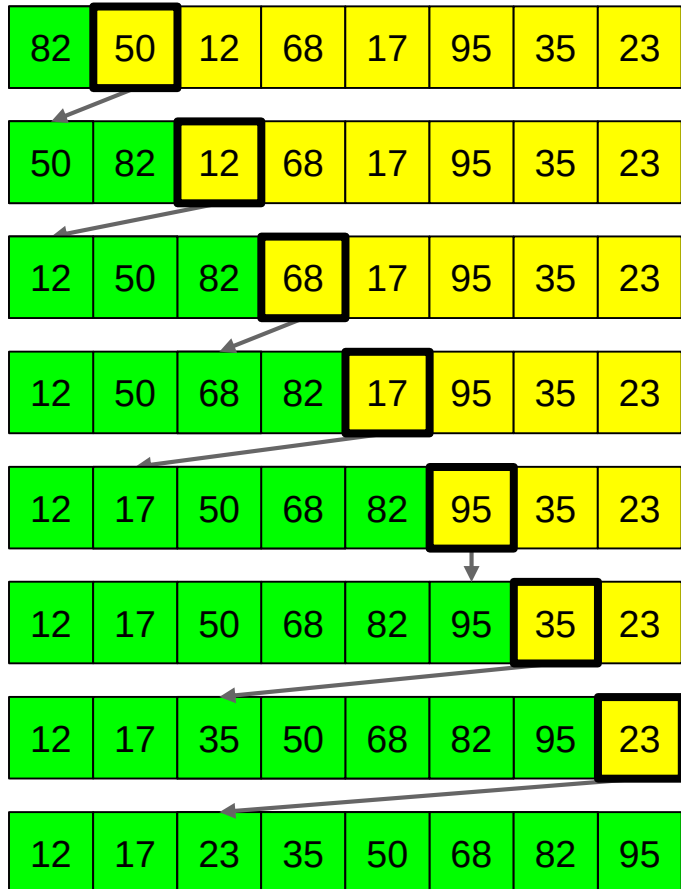
Insertion Sort Algorithm

Strategy:

- Insert one element at a time into a sorted list
 - Locate the insertion point
 - Slide array elements to make space
While new element $<$ array element
- Array divided into two parts: sorted and unsorted (like Selection Sort)
- Sorted part grows one at a time (like Selection Sort)

Insertion Sort Demo

Sort this array using Insertion Sort:



create insertion point in 0 slides

create insertion point in 1 slide

create insertion point in 2 slides

create insertion point in 1 slide

create insertion point in 3 slides

create insertion point in 0 slides

create insertion point in 4 slides

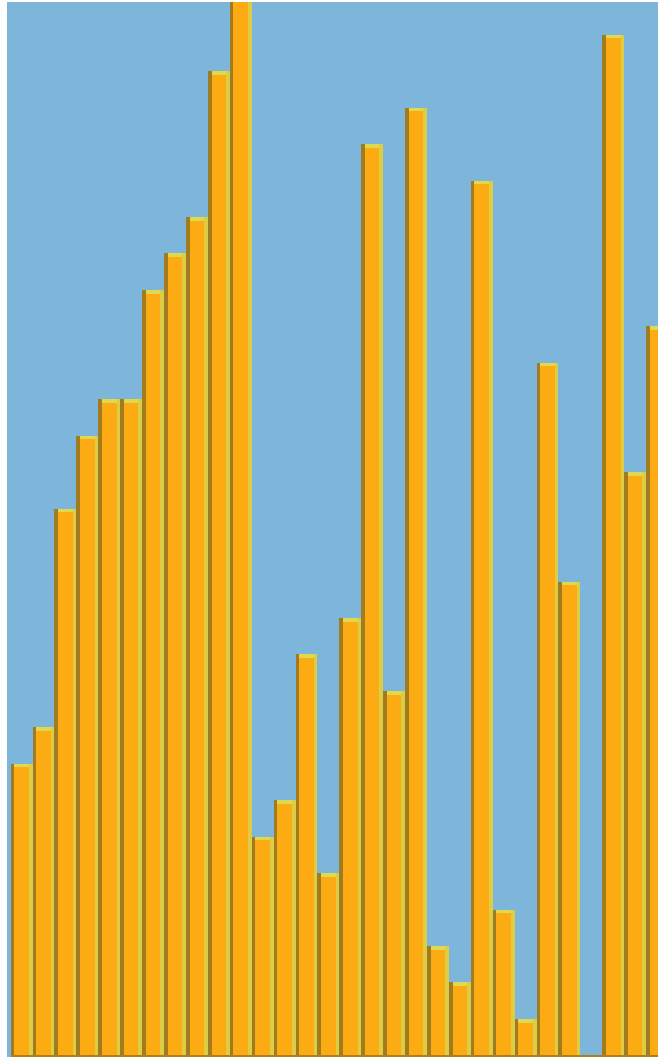
create insertion point in 5 slides

Total number of slides depends on the initial order of the input.

What's the worst case for array of length N ?

What's the best case?

A Visualization from Wikipedia



Insertion Sort in C

```
void InsertionSort(int arr[], int len) {
```

- Repeat for all `i` from 1 to `len-1`
 - Slide elements to the right to make a space to insert the new element, `arr[i]`
 - Algorithm:
 - Make a temporary copy of `arr[i]`
 - Linear scan from right to left
 - Slide `while` new element < array element
 - Place new element into position

```
}
```

Insertion Sort in C

```
void InsertionSort(int arr[], int len) {
```

- Repeat for all i from 1 to $len-1$

```
    int newElement = arr[i];  
    int j = i;  
    while (newElement < arr[j-1]) {  
        arr[j] = arr[j-1];  
        j--;  
    }
```

- Place new element into position

```
}
```

Insertion Sort in C

```
void InsertionSort(int arr[], int len) {
```

- Repeat for all i from 1 to $len-1$

```
    int newElement = arr[i];  
    int j = i;  
    while (newElement < arr[j-1]) {  
        arr[j] = arr[j-1];  
        j--;  
    }  
    arr[j] = newElement;
```

```
}
```


Insertion Sort in C

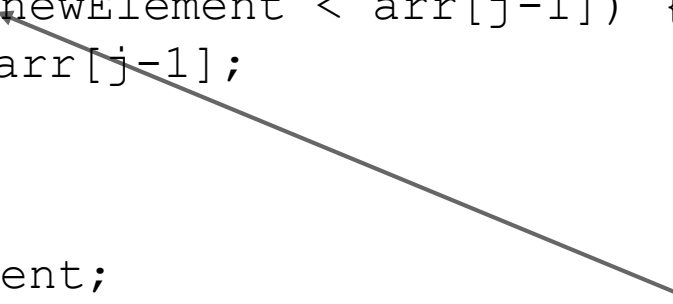
```
void InsertionSort(int arr[], int len) {  
    for (int i = 1; i < len; i++) {  
  
        int newElement = arr[i];  
        int j = i;  
        while (newElement < arr[j-1]) {  
            arr[j] = arr[j-1];  
            j--;  
        }  
        arr[j] = newElement;  
    }  
}
```

What's the bug?

Array bounds error
when `j == 0`

Insertion Sort in C

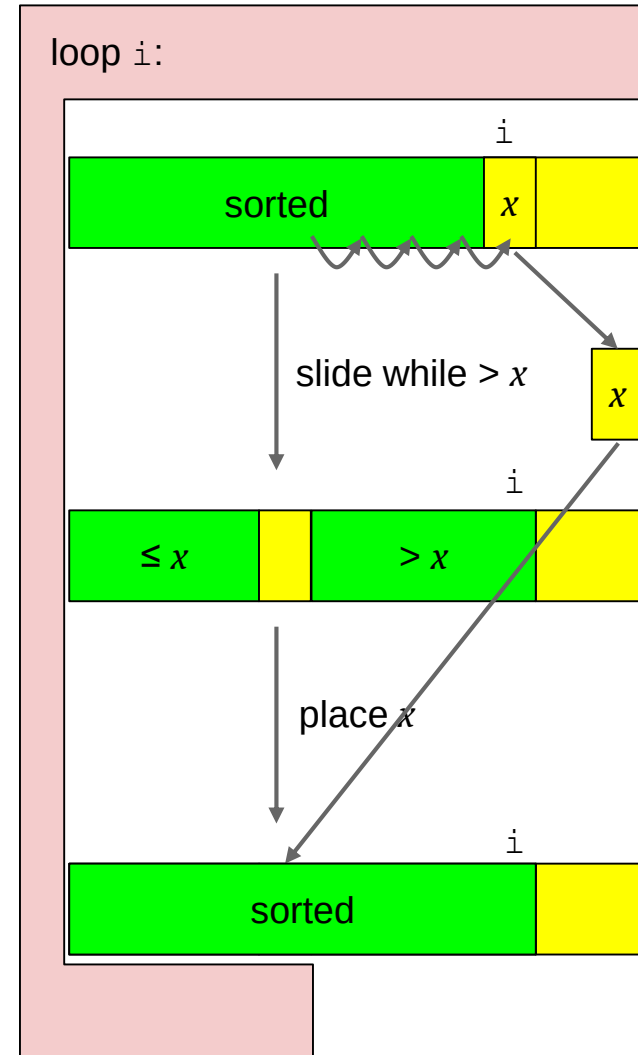
```
void InsertionSort(int arr[], int len) {  
    for (int i = 1; i < len; i++) {  
        // Assertion: At the start of this iteration,  
        // arr[0..i-1] are in sorted order  
        int newElement = arr[i];  
        int j = i;  
        while (j > 0 && newElement < arr[j-1]) {  
            arr[j] = arr[j-1];  
            j--;  
        }  
        arr[j] = newElement;  
    }  
}
```



Short circuit eval:
If first part is false,
then don't evaluate
second part

Assertion Analysis

```
void InsertionSort(int arr[], int len) {  
    for (int i = 1; i < len; i++) {  
        // At the start of this iteration  
        // arr[0..i-1] are in sorted order  
        int newElement = arr[i];  
        int j = i;  
        while (j > 0 && newElement < arr[j-1]) {  
            arr[j] = arr[j-1];  
            j--;  
        }  
        arr[j] = newElement;  
    }  
}
```



Analysis of Insertion Sort

What's the worst case behaviour on an array of length N ?

OR . . .

What's the barometer instruction?

Inner loop could be executed i times

- i slides per loop $\Rightarrow O(N^2)$ total slides (in the worst case)

What sort of input leads to the worst case?

- when input array is reverse sorted

Analysis of Insertion Sort

What's the *best* case?

- When the input array is sorted
- Inner loop executed 0 times $\Rightarrow$ 0 slides

Does this mean a running time of $O(0)$?

- `while` condition is entry condition
(always performed at least once)

So, $O(N)$ comparisons in the best case

- to verify the array is indeed sorted

Conclusions

- Insertion Sort algorithm varies greatly with nature of input
 - Worst case $O(N^2)$ vastly differs from best case $O(N)$
 - Which case carries more meaning?
- Selection Sort vs Insertion Sort
 - are incremental sorts
 - have same asymptotic running times
- Best sorting algorithms run in $O(N \log N)$
 - New paradigm: Divide & Conquer