

# Bayes' Filter

CMPT 882

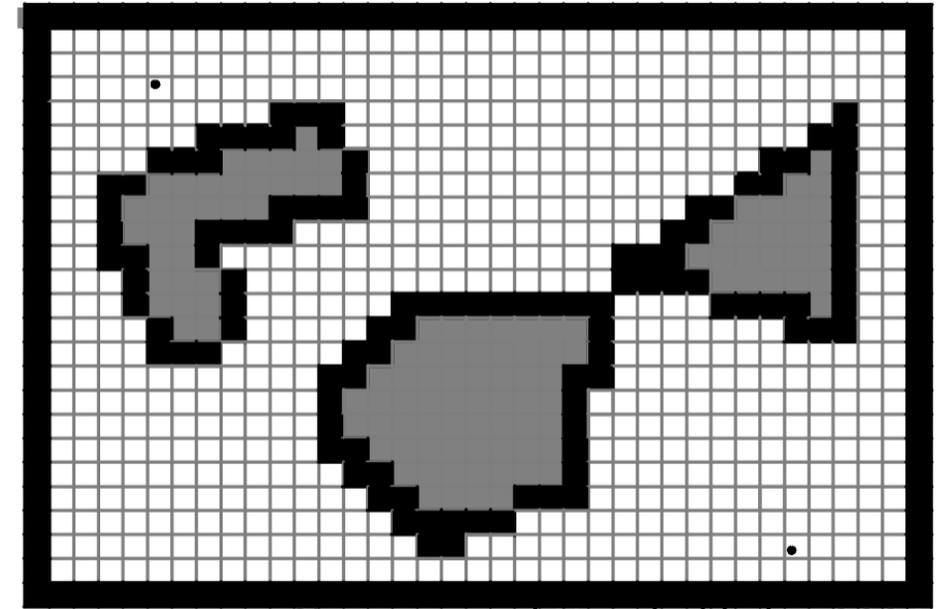
Mar. 25

# Outline

- Localization Problem Setup
- Bayes' Filter

# Localization: Problem Setup

- Assume a map is given:  $m = \{m_1, m_2, \dots, m_N\}$ 
  - Location based: each  $m_i$  represents a specific location and whether it's occupied (eg. Occupancy grid)
  - Feature based: each  $m_i$  contains the location and properties of a feature (eg. Topological map)



Siegwart and Nourbakhshs, 2004

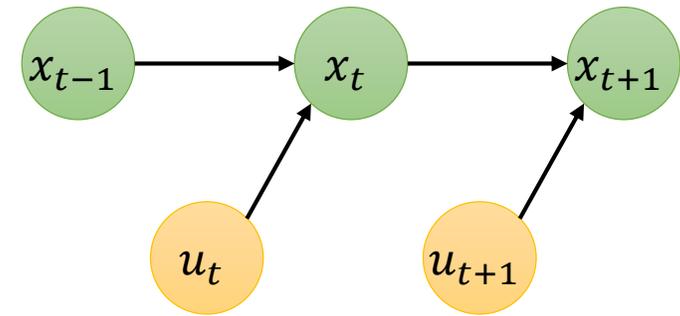


# Localization: Problem Setup

- Assume a map is given:  $m = \{m_1, m_2, \dots, m_N\}$ 
  - Location based: each  $m_i$  represents a specific location and whether it's occupied (eg. Occupancy grid)
  - Feature based: each  $m_i$  contains the location and properties of a feature (eg. Topological map)
- Robot maintains and updates its belief about where it is with respect to the map
  - Position belief is updated based on sensor data
  - Position belief is a probability distribution

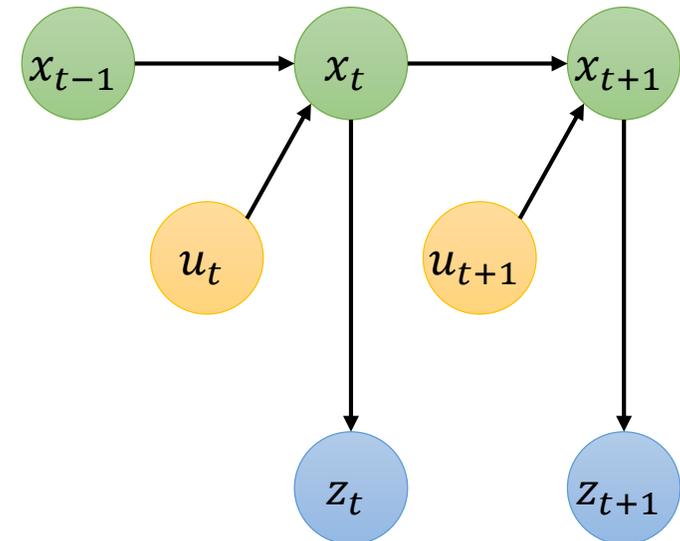
# Robot-Environment Interaction: Definitions

- State  $x_t$ : includes the environment (eg. objects, features)
  - Assume the state  $x_t$  is complete / the Markov property
- Control data  $u_t$ 
  - Usually decreases robot's knowledge
- Probabilistic model of state evolution
  - $p(x_t|x_{t-1}, u_t)$



# Robot-Environment Interaction: Definitions

- Measurement data  $z_t$ 
  - Increases robot's knowledge
- Measurement equation:
  - $p(z_t|x_t)$



# Prediction and Belief Distributions

- Prediction distribution:

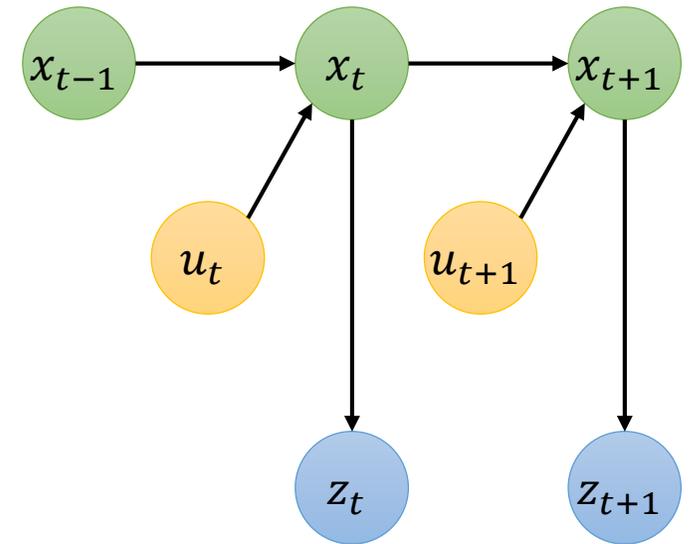
- Robot's prediction of the state before making an observation

$$\overline{\text{bel}}(x_t) := p(x_t | z_{1:t-1}, u_{1:t})$$

- Belief distribution:

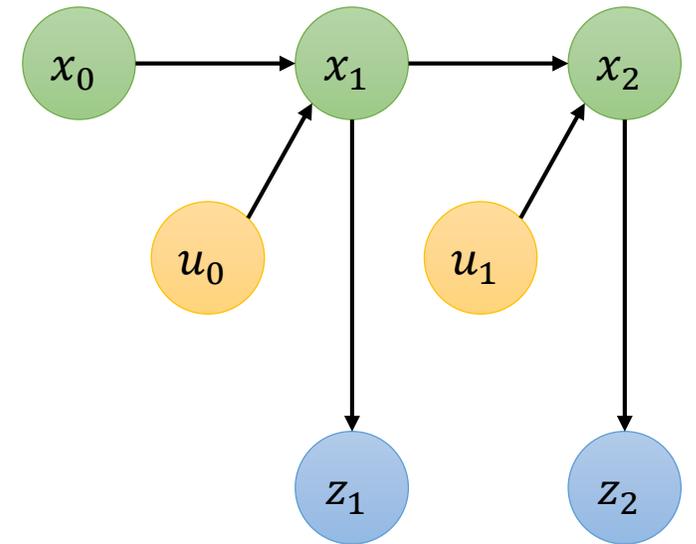
- Robot's internal knowledge about the state

$$\text{bel}(x_t) := p(x_t | z_{1:t}, u_{1:t})$$



# Bayes Filter (Continuous)

- Robot and environment have state  $x_0$ 
  - Initialize  $\text{bel}(x_0)$  (eg. to be uniform or dirac distribution)
- From  $x_0$ , choose a control  $u_0 \rightarrow$  robot moves to  $x_1$ 
  1. Predict the next state by computing  $\text{bel}(x_1)$  using dynamics
  2. Make an observation  $z_1$ , and use it to compute  $\text{bel}(x_1)$
- Repeat for  $x_2, x_3, \dots$



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- Bayes' filter algorithm:

Input:  $\text{bel}(x_{t-1}), u_t, z_t$

Output:  $\text{bel}(x_t)$

For every  $x_t$ ,

Perform prediction:

$$\overline{\text{bel}}(x_t) = \int p(x_t | u_t, x_{t-1}) \text{bel}(x_{t-1}) dx_{t-1}$$

Perform measurement update:

$$\text{bel}(x_t) = \eta p(z_t | x_t) \overline{\text{bel}}(x_t)$$

Return  $\text{bel}(x_t)$

# Bayes Filter (Continuous)

$$\begin{aligned}\overline{\text{bel}}(x_t) &= p(x_t | z_{1:t-1}, u_{1:t}) \\ &= \int p(x_t | x_{t-1}, z_{1:t-1}, u_{1:t}) p(x_{t-1} | z_{1:t-1}, u_{1:t}) dx_{t-1}\end{aligned}$$

Theorem of total probability

$$p(y) = \int p(x, y) dx = \int p(y|x)p(x)dx$$

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Markov assumption

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$u_t$  does not affect probability of  $x_{t-1}$

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Bayes' rule

$$p(x|y) = \frac{p(y|x)p(x)}{p(y)}$$

- Bayes' filter algorithm:

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Markov property

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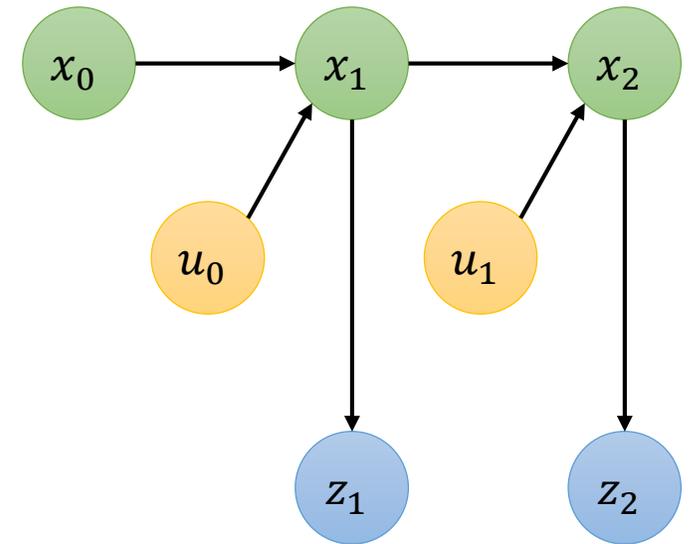
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# Bayes Filter (Discrete)

- Robot and environment have state  $x_0$ 
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- Discrete state space,  $x_t$  takes on discrete values index by  $k$ 
  - $\text{bel}(x_t)$  represented as pmf  $\{p_{k,t}\}$



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  - $\text{bel}(x_t)$  represented as pmf  $\{p_{k,t}\}$

Input:  $\text{bel}(x_{t-1}), u_t, z_t$

Output:  $\text{bel}(x_t)$

For every  $k$ ,

Perform prediction:

$$\bar{p}_{k,t} = \sum p(x_t | u_t, x_{t-1}) p_{k,t-1}$$

Perform measurement update:

$$\text{bel}(x_t) = \eta p(z_t | x_t) \bar{p}_{k,t}$$

Return  $\{p_{k,t}\}$

# Bayes Filter

- Continuous state space: Closed-form  $\text{bel}(x_t)$  is unlikely. Need discretization and interpolation
- Must iterate through every  $x_t$  or every  $k$ 
  - Number of states is exponential in state space dimension
- Solution: exploit structure or make assumptions
  - Parametric filters: assume a form for distributions
  - Non-parametric filters: represent distributions using samples