

Numerical Solutions to ODEs

Part II

CMPT 419/983

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Stiff Equations

- ODEs with components that have very fast rates of change
 - Usually requires very small step sizes for stability
- Example: $\dot{x}_1 = ax_1$ with forward Euler
 - Stability requires $|1 + ha| \leq 1$
 - For $a = -100$, we have $|1 - 100h| \leq 1 \Leftrightarrow h \leq 0.02$
- Small step size is required even if there are other slower changing components like $\dot{x}_2 = x_1 - x_2$
 - Implicit methods (eg. backward Euler) are useful here

$$\begin{aligned}\dot{x}_1 &= -100x_1 \\ \dot{x}_2 &= x_1 - x_2\end{aligned}$$

$$\dot{x} = \begin{bmatrix} -100 & 0 \\ 1 & -1 \end{bmatrix} x$$

Stiff Equations

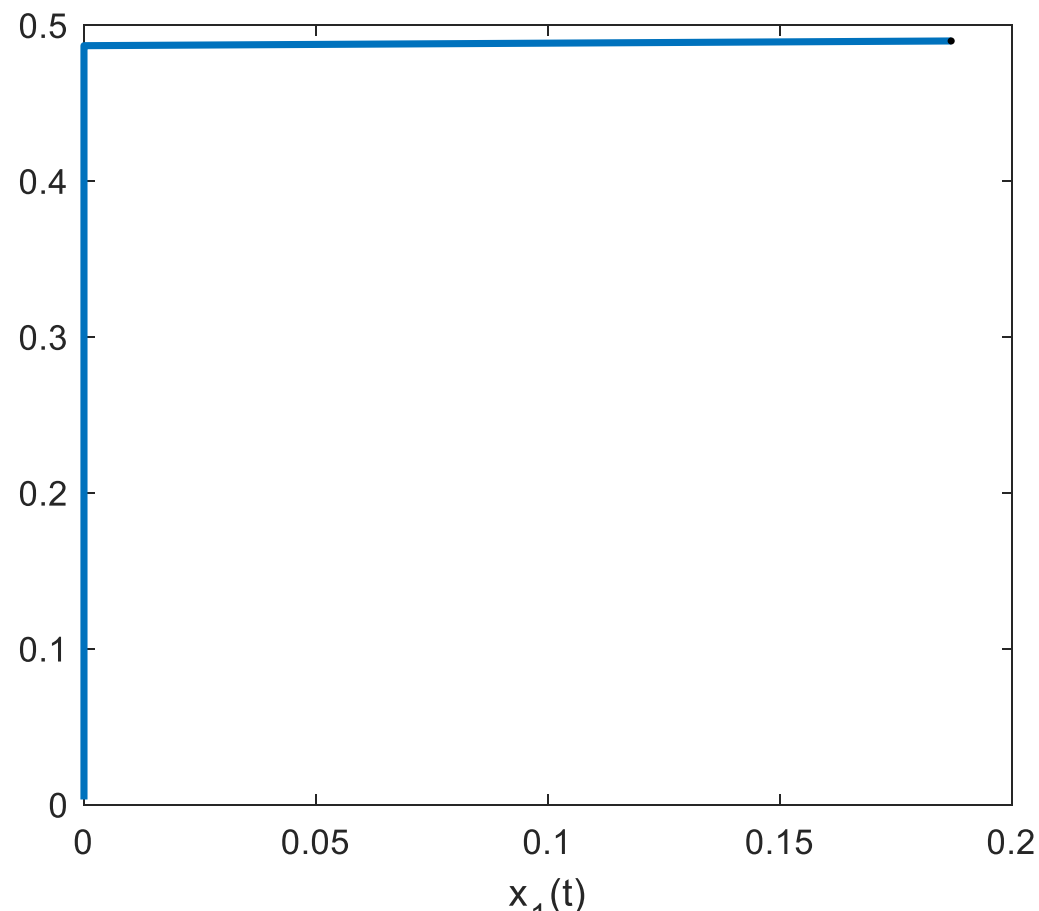
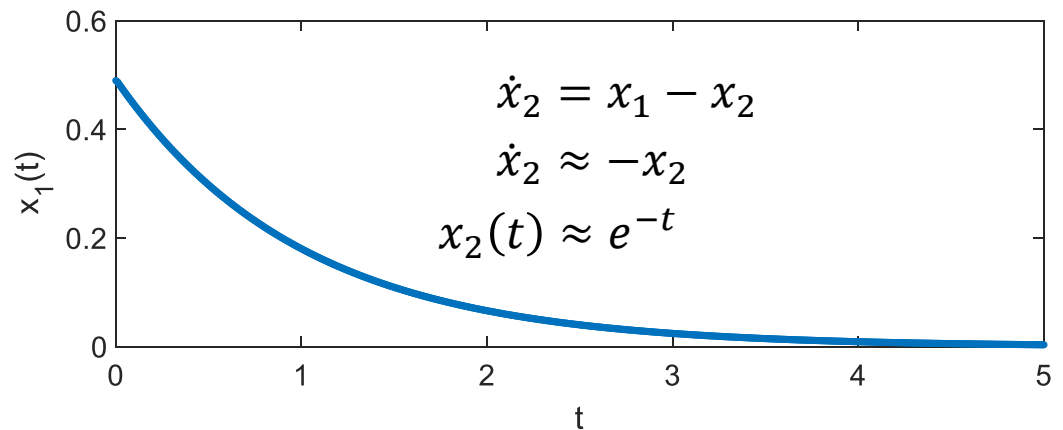
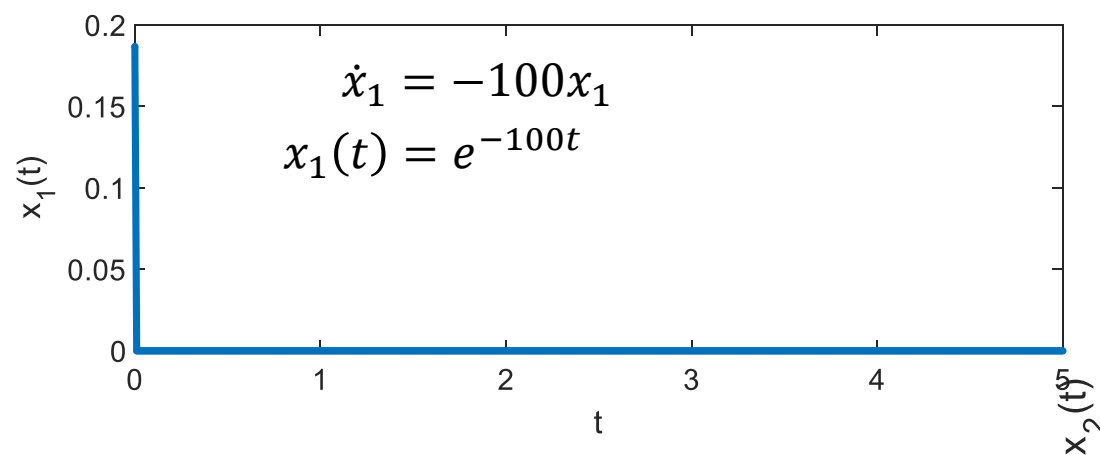
Eigenvalues of A are $\sigma(A) = \{-1, -100\}$

- Example:
$$\begin{aligned}\dot{x}_1 &= -100x_1 \\ \dot{x}_2 &= x_1 - x_2\end{aligned}\quad \dot{x} = Ax = \begin{bmatrix} -100 & 0 \\ 1 & -1 \end{bmatrix} x$$

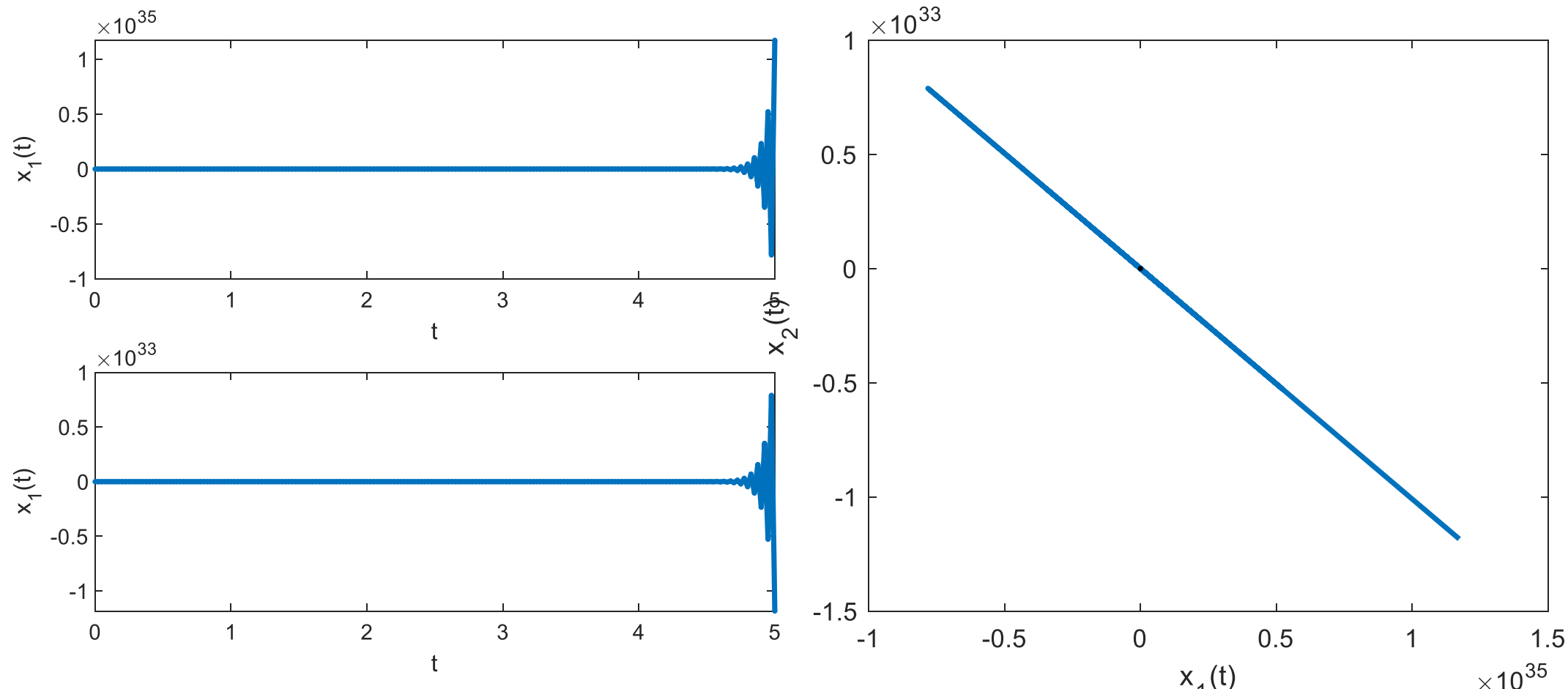
- Forward Euler:
$$\begin{aligned}y^{k+1} &= y^k + hf(y^k) \\ &= y^k + hAy^k \\ &= (I + hA)y^k\end{aligned}$$

- Eigenvalues of hA : $-h, -100h$
- Eigenvalues of $I + hA$ are $\{1 + h\sigma(A)\}$: $1 - h$ and $-100h$
- So, we need $|1 - h| < 1$ and $|1 - 100h| < 100 \Rightarrow h < 0.02$

Forward Euler, $h = 0.01$

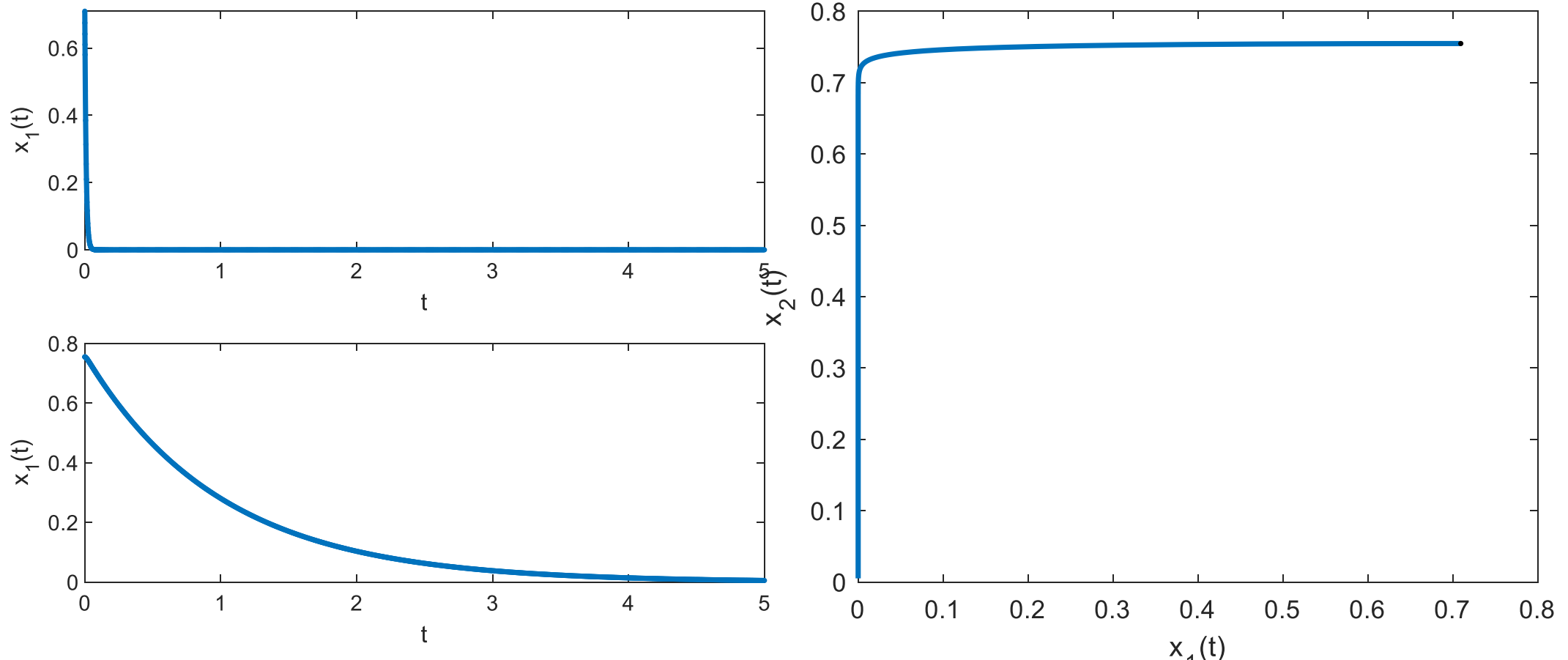


Forward Euler, $h = 0.025$



Matlab's ode45 Solver (Explicit Method)

- Automatically chosen variable time steps: $h \approx 0.002$ to $h \approx 0.008$

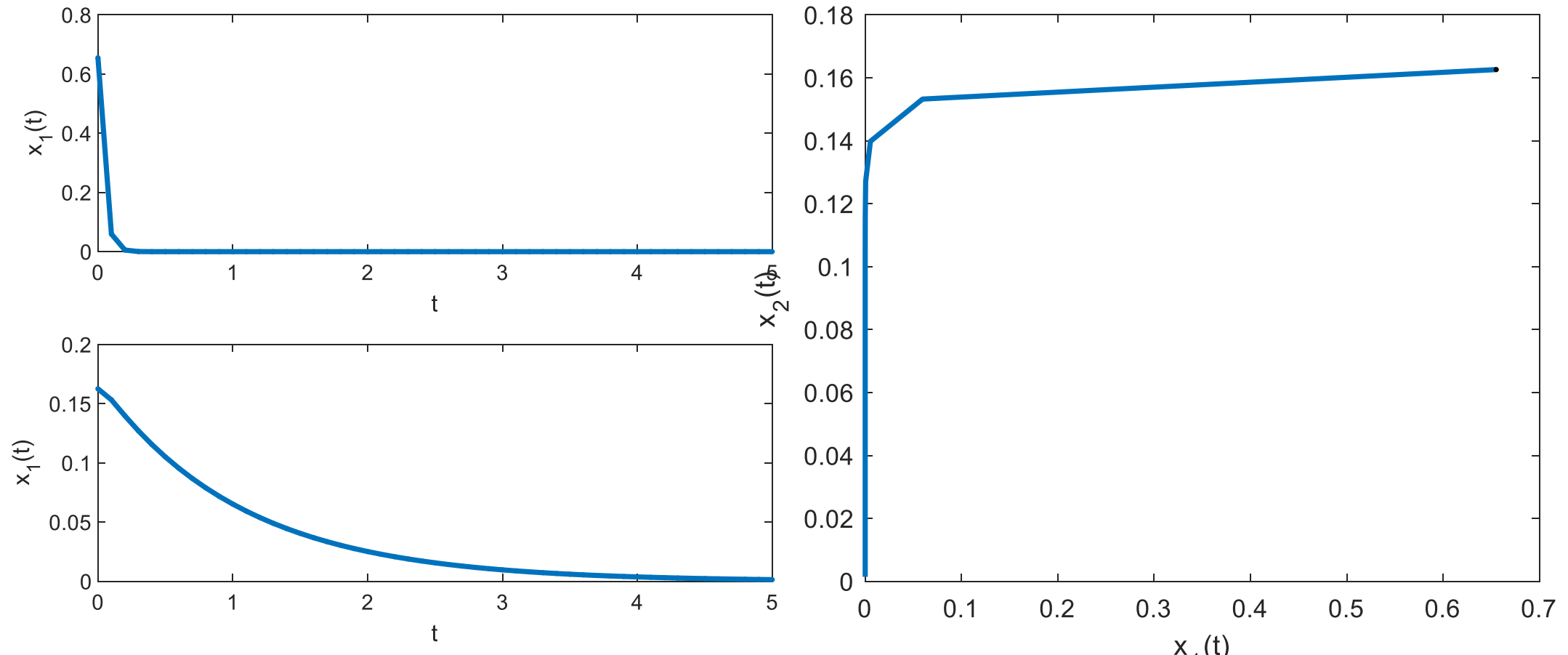


Backward Euler, $h = 0.01$

- Our system: $\dot{x} = Ax$
- Backward Euler:
 - $y^{k+1} = y^k + hf(y^{k+1})$
 - $y^{k+1} = y^k + hAy^{k+1}$
 - $(I - hA)y^{k+1} = y^k$
 - $y^{k+1} = (I - hA)^{-1}y^k$
 - Eigenvalues of $(I - hA)^{-1}$ are $(1 - h\sigma(A))^{-1}$
 - No restrictions on h if eigenvalues of A have negative real part

Backward Euler, $h = 0.1$

- Not super accurate, but stable
- Relatively slow for the same h due to inverse: $y^{k+1} = (I - hA)^{-1}y^k$



Numerical Solutions of ODEs

- In general, $\dot{x} = f(x, u)$ does not have a closed-form solution
 - Instead, we usually compute numerical approximations to simulate system behaviour
 - Done through discretization: $t^k = kh$, $u^k := u(t^k)$
 - h represents size of time step
 - Goal: compute $y^k \approx x(t^k)$
- Key considerations
 - Consistency: Does the approximation satisfy the ODE as $h \rightarrow 0$?
 - Accuracy: How fast does the solution converge?
 - Stability: Do approximation error remain bounded over time?
 - Convergence: Does the solution converge the true solution as $h \rightarrow 0$?

Classical Runge-Kutta Method (RK4)

- Main consideration: what slope to use?

- Forward Euler: slope at beginning

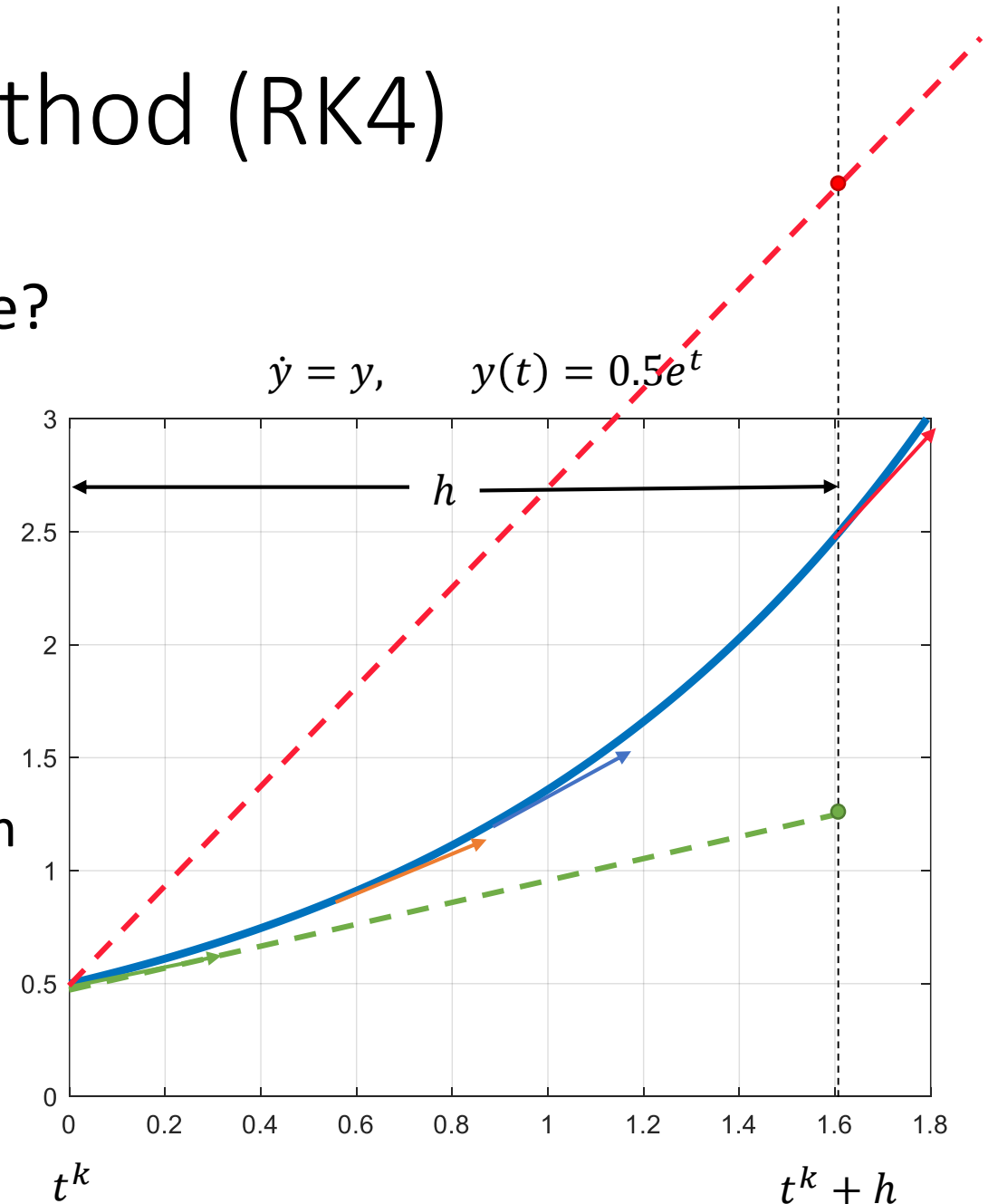
$$y^{k+1} = y^k + hf(y^k, u^k)$$

- Backward Euler: slope at the end

$$y^{k+1} = y^k + hf(y^{k+1}, u^k)$$

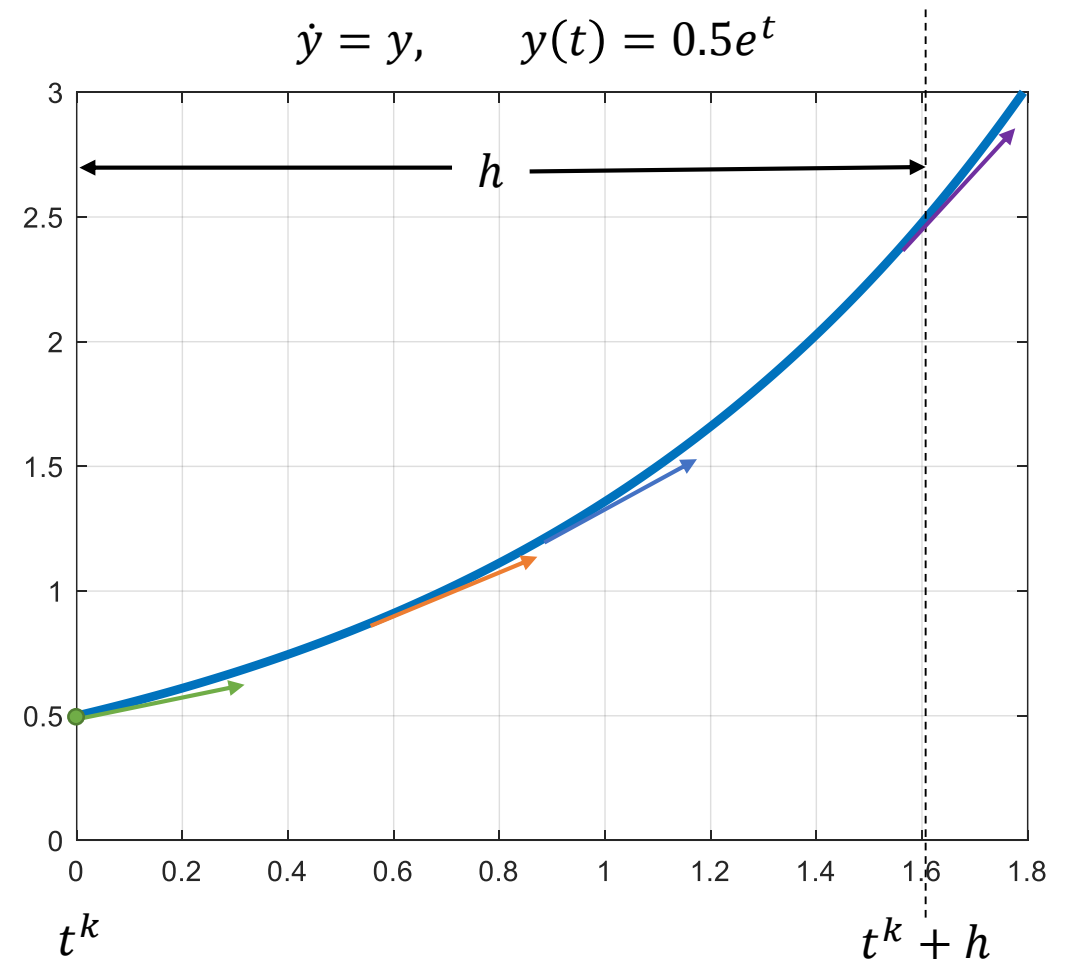
- In general, we can use anything between t^k and t^{k+1}

- Classical Runge-Kutta: weighted average



Classical Runge-Kutta Method (RK4)

- Main consideration: what slope to use?
 - Weighted average
- $y^{k+1} = y^k + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)$
 - $k_1 = hf(t^k, y^k)$
 - $k_2 = hf\left(t^k + \frac{h}{2}, y^k + \frac{k_1}{2}\right)$
 - $k_3 = hf\left(t^k + \frac{h}{2}, y^k + \frac{k_2}{2}\right)$
 - $k_4 = hf(t^k + h, y^k + k_3)$
- Properties
 - Equivalent to Simpson's rule
 - 4th order accuracy



Classical Runge-Kutta Method (RK4)

- One of the most widely used methods
 - $y^{k+1} = y^k + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)$
 - $k_1 = hf(t^k, y^k)$
 - $k_2 = hf\left(t^k + \frac{h}{2}, y^k + \frac{k_1}{2}\right)$
 - $k_3 = hf\left(t^k + \frac{h}{2}, y^k + \frac{k_2}{2}\right)$
 - $k_4 = hf(t^k + h, y^k + k_3)$
- Intuitively: estimate y^{k+1} using weighted average of slopes
- Mathematically: can show
 - Consistency: $\frac{\|e^k\|}{h} \rightarrow 0$ as $h \rightarrow 0$
 - Stability for small enough h
 - Consistency + stability \Leftrightarrow convergence (4th order)

Numerical Solutions: Discussion

- Stiff equations
- Approximation errors
 - Typically cannot be used to prove system properties
- Simulations cannot capture all system behaviours
- Libraries:
 - Matlab: `ode__` → `ode45`, `ode113`, etc. (`ode__s` for stiff equations)
 - Python: `scipy.integrate.odeint`
 - C++: `odeint`