#### Announcements

- Assignment 1 posted, due Sept. 30
- Office hours this week: Today 13:00-14:30
- Office hours after this week: Mondays 14:00-15:30

# Nonlinear Systems

CMPT 419/983 11/9/2019

# Nonlinear Systems Roadmap

- Introduction
- Analysis
- Control
- Numerical solutions

# Nonlinear Systems Roadmap: Today

- Feature of nonlinear systems
- Linearization
- Stability via linearization
- Phase portraits

#### Nonlinear systems

- $\dot{x} = f(x, u)$ 
  - State:  $x(t) \in \mathbb{R}^n$ ,  $x(t_0) = x_0$
  - Control:  $u(t) \in \mathcal{U}$
- Differential equations generally do not have closed-form solutions
  - Numerical methods can be used to obtain approximate solutions
  - Other analysis techniques offer insight into the solutions
- Existence and uniqueness of solutions
  - *f* is a nonlinear function
  - Lipschitz continuous in *x*

$$\exists L > 0, \forall u, \|f(x_1, u) - f(x_2, u)\| \le L \|x_1 - x_2\|$$

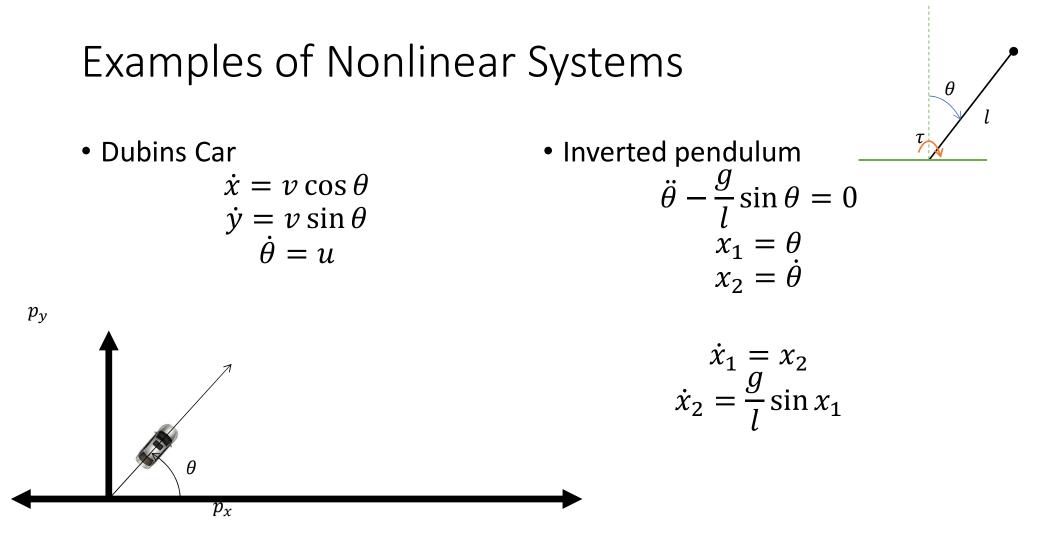
•  $u(\cdot)$  is piecewise continuous

# Study of Nonlinear Systems

- In general, no closed form solutions
- Numerical approximations of solutions can be helpful
  - Widely used for simulations to predict system behaviour
- Analysis involves studying
  - equilibrium points
  - stability
  - limit cycles
  - bifurcations

# Features of nonlinear systems

• Almost all real-world robots are modelled by nonlinear systems



# Examples of Nonlinear Systems

• Bicycle

$$\begin{aligned} \dot{x} &= v_x \\ \dot{v}_x &= \omega v_y + u_1 \\ \dot{y} &= v_y \\ \dot{v}_y &= -\omega v_x + \frac{2}{m} \left( F_{c,f} \cos u_2 + F_{c,r} \right) \\ \dot{\psi} &= \omega \\ \dot{\omega} &= \frac{2}{I_z} \left( l_f F_{c,f} - l_r F_{c,r} \right) \\ \dot{X} &= v_x \cos \psi - v_y \sin \psi \\ \dot{Y} &= v_x \sin \psi + v_y \cos \psi \end{aligned}$$

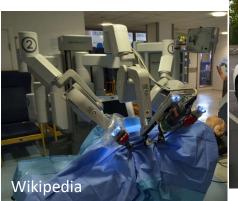




# Examples of Nonlinear Systems



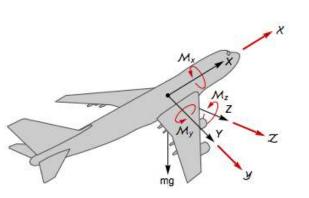






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### Features of Nonlinear Systems

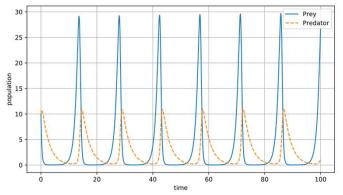
- Almost all real-world robots are modelled by nonlinear systems
- Closed orbits and limit cycles

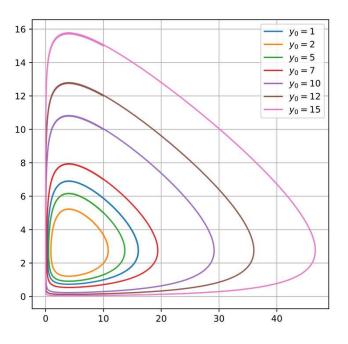
#### Predator-Prey Model

• Predator-prey model: x is number of preys, y is number of predators  $\dot{x} = \alpha x - \beta x y$ 

$$\dot{y} = \delta x y - \gamma y$$

- $\alpha$ : prey natural growth rate
- $\beta$ : prey decline rate due to interaction with predator
- $\delta$ : predator growth rate due to interaction with prey
- $\gamma$ : prey natural decline rate

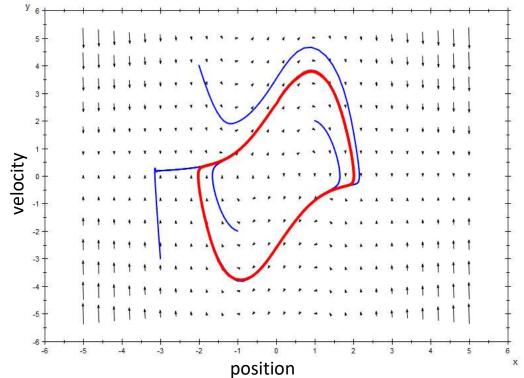




#### Van der Pol Oscillator

$$\dot{x} = \mu \left( x - \frac{1}{3}x^3 - y \right)$$
$$\dot{y} = \frac{1}{\mu}x$$

- Model for several natural phenomena
  - Neuron action potentials
  - Geological fault
  - Heart beat
- Limit cycle
  - No matter the initial state, trajectories converge to the cycle



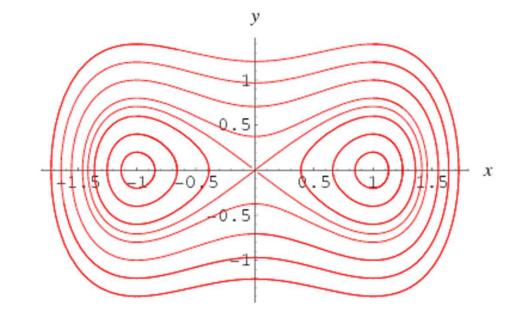
### Features of Nonlinear Systems

- Almost all real-world robots are modelled by nonlinear systems
- Closed orbits and limit cycles
- Multiple isolated equilibrium points

# Duffing's Equation

- More complex model of oscillators compared to the simple harmonic oscillator, which is a linear system
- No damping and no forcing:

$$\dot{x} = y$$
$$\dot{y} = x - x^3$$



#### Linearization

- Local behaviour of nonlinear system  $\dot{x} = f(x, u)$  at operating point  $(x, u) = (\bar{x}, \bar{u})$ 
  - At the operating point,  $\dot{\bar{x}} = f(\bar{x}, \bar{u})$
  - Define new variables  $\tilde{x} = x \bar{x}$ ,  $\tilde{u} = u \bar{u}$
- Taylor approximation:

• 
$$f(x,u) = f(\bar{x} + \tilde{x}, \bar{u} + \tilde{u}) \approx f(\bar{x}, \bar{u}) + \frac{\partial f}{\partial x}\Big|_{(\bar{x}, \bar{u})} \tilde{x} + \frac{\partial f}{\partial u}\Big|_{(\bar{x}, \bar{u})} \tilde{u}$$
  
•  $\dot{x} = \dot{\bar{x}} + \dot{\tilde{x}} \approx f(\bar{x}, \bar{u}) + \frac{\partial f}{\partial x}\Big|_{(\bar{x}, \bar{u})} \tilde{x} + \frac{\partial f}{\partial u}\Big|_{(\bar{x}, \bar{u})} \tilde{u}$   
•  $\dot{\tilde{x}} = \frac{\partial f}{\partial x}\Big|_{(\bar{x}, \bar{u})} \tilde{x} + \frac{\partial f}{\partial u}\Big|_{(\bar{x}, \bar{u})} \tilde{u}$ 

## Linearization

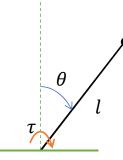
• From previous slide: 
$$\dot{\tilde{x}} = \frac{\partial f}{\partial x}\Big|_{(\bar{x},\bar{u})} \tilde{x} + \frac{\partial f}{\partial u}\Big|_{(\bar{x},\bar{u})} \tilde{u}$$
  
•  $x = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}, f(x,u) = \begin{bmatrix} f_1(x,u) \\ \vdots \\ f_n(x,u) \end{bmatrix}, u = \begin{bmatrix} u_1 \\ \vdots \\ u_k \end{bmatrix}$   
•  $\frac{\partial f}{\partial x} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \cdots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \cdots & \frac{\partial f_n}{\partial x_n} \end{bmatrix}_{(\bar{x},\bar{u})} \in \mathbb{R}^{n \times n}, \frac{\partial f}{\partial u} = \begin{bmatrix} \frac{\partial f_1}{\partial u_1} & \frac{\partial f_1}{\partial u_2} & \cdots & \frac{\partial f_1}{\partial u_k} \\ \frac{\partial f_2}{\partial u_1} & \frac{\partial f_2}{\partial u_2} & \cdots & \frac{\partial f_2}{\partial u_k} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial u_1} & \frac{\partial f_n}{\partial u_2} & \cdots & \frac{\partial f_n}{\partial u_k} \end{bmatrix}_{(\bar{x},\bar{u})} \in \mathbb{R}^{n \times k}$ 

#### Linearization

- Inverted pendulum
  - Newton's laws:  $\ddot{\theta} = \frac{\tau}{ml^2} + \frac{g}{l}\sin\theta$
  - Let  $x_1 = \theta$ ,  $x_2 = \dot{\theta}$ ,  $u = \frac{\tau}{ml^2}$  ("normalized control")

$$\dot{x}_1 = x_2$$
$$\dot{x}_2 = \frac{g}{l}\sin x_1 + u$$

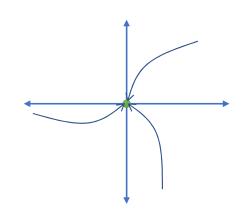
• Linearize around  $\theta = x_1 = 0$ ,  $\dot{\theta} = x_2 = 0$ , u = 0



# $\dot{x}_1 = x_2$ $\dot{x}_2 = \frac{g}{l}\sin x_1 + u$ Linearization • Linearize around $\theta = x_1 = 0$ , $\dot{\theta} = x_2 = 0$ , u = 0• $\dot{\tilde{x}} \approx \frac{\partial f}{\partial x}\Big|_{(\bar{x},\bar{u})} \tilde{x} + \frac{\partial f}{\partial u}\Big|_{(\bar{x},\bar{u})} \tilde{u}$ $\cdot \left. \frac{\partial f}{\partial x} \right|_{(\bar{x},\bar{u})} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix}_{(\mathbf{a},\mathbf{a})} = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} \cos x_1 & 0 \end{bmatrix}_{(\mathbf{0},0)} = \begin{bmatrix} 0 & 1 \\ \frac{g}{l} & 0 \end{bmatrix}$ • $\frac{\partial f}{\partial u}\Big|_{(\bar{x},\bar{u})} = \begin{bmatrix} \frac{\partial f_1}{\partial u}\\ \frac{\partial f_2}{\partial u} \end{bmatrix}_{(\mathbf{0},0)} = \begin{bmatrix} 0\\1 \end{bmatrix}$ • So $\dot{x} \approx \begin{bmatrix} 0 & 1 \\ \frac{g}{1} & 0 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u \qquad \Rightarrow \qquad \begin{aligned} \dot{x}_1 \approx x_2 \\ \dot{x}_2 \approx \frac{g}{1} x_1 + u \end{aligned}$

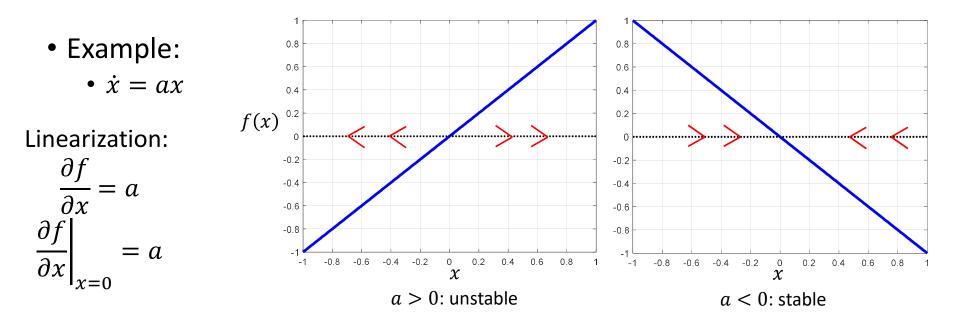
LTI System: Stability of  $\dot{x} = Ax$ 

- Equilibrium point of  $\dot{x} = f(x)$  is where f(x) = 0
  - For  $\dot{x} = Ax$ , in general  $\mathbf{0}_n$  is an equilibrium point:  $x_e = 0_n$
  - Also,  $x_e \in N(A)$
- Stable: x(t) is bounded for all  $t \ge 0$ , for all initial conditions  $x_0$
- Asymptotically stable:  $x(t) \rightarrow x_e$  as  $t \rightarrow \infty$
- **Exponentially stable**:  $\exists M, \alpha > 0$  such that  $||x(t)|| \le Me^{-\alpha t} ||x_0||$
- The system  $\dot{x} = Ax$  is exponentially stable if and only if all eigenvalues of A are in the open left half plane, i.e.  $\forall k$ ,  $\operatorname{Re}(\lambda_k) < 0$



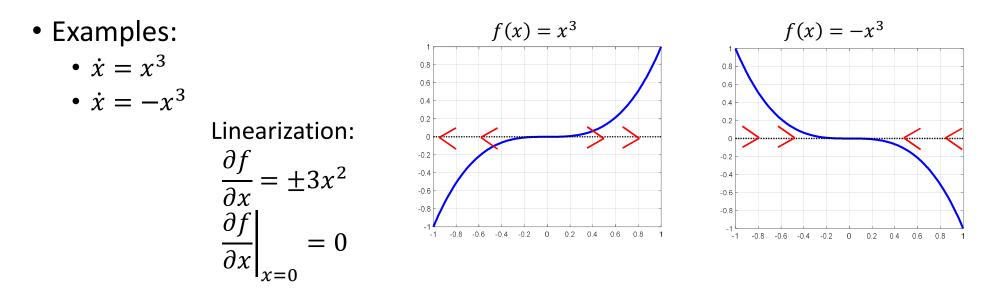
#### Equilibrium Points and Stability: Nonlinear Systems

- 1D: Determine stability pictorially
- In general: eigenvalues of linearization around equilibrium point



# Equilibrium Points and Stability: Nonlinear Systems

- 1D: Determine stability pictorially
- In general: eigenvalues of linearization around equilibrium point



# Duffing's Equation

• Damped and no forcing:

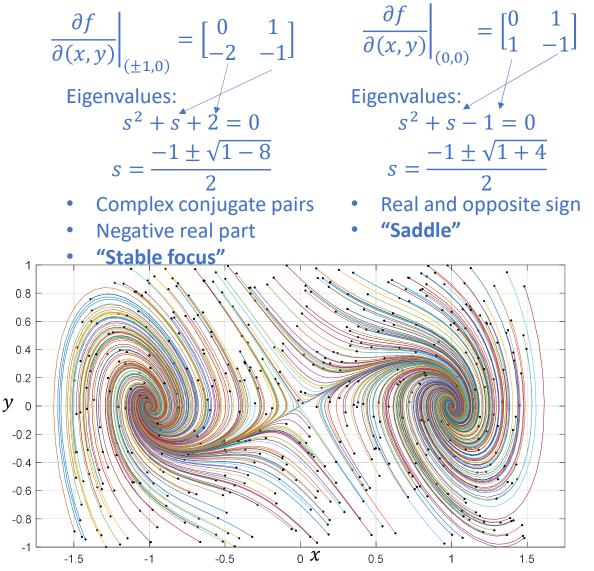
$$\dot{x} = y$$
  
$$\dot{y} = x - y - x^3$$

• Equilibrium points:  $\dot{x} = 0 \Rightarrow y = 0$ 

 $\dot{y} = 0 \Rightarrow \dot{y} = 0$  $\dot{y} = 0 \Rightarrow x - y - x^{3} = 0$  $\Rightarrow x(1 - x^{2}) = 0$  $\Rightarrow x = -1,0,1$ 

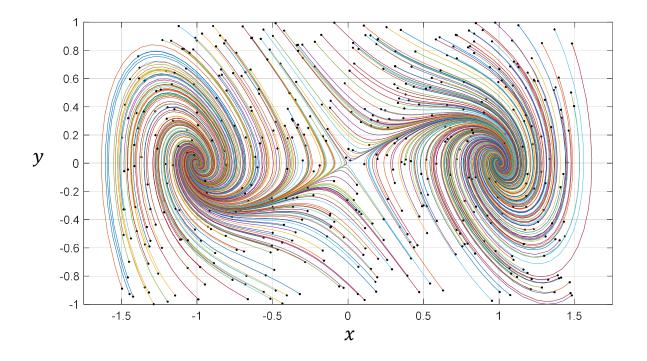
• Linearization:

$$\frac{\partial f}{\partial(x,y)} = \begin{bmatrix} 0 & 1\\ 1 - 3x^2 & -1 \end{bmatrix}$$



#### Phase Portraits

• Phase portraits: Graphs of y(t) vs. x(t) for 2D systems



#### Phase Portraits

• Phase portraits: Graphs of y(t) vs. x(t) for 2D systems

