

# Distributed Hash Table (DHT)

- DHT: a *distributed P2P database*
- database has (key, value) pairs; examples:
  - key: ss number; value: human name
  - key: movie title; value: IP address
- Distribute the (key, value) pairs over the (millions of peers)
- a peer **queries** DHT with key
  - DHT returns values that match the key
- peers can also **insert** (key, value) pairs

# Q: how to assign keys to peers?

- central issue:
  - assigning (key, value) pairs to peers.
- basic idea:
  - convert each key to an integer
  - Assign integer to each peer
  - put (key,value) pair in the peer that is **closest** to the key

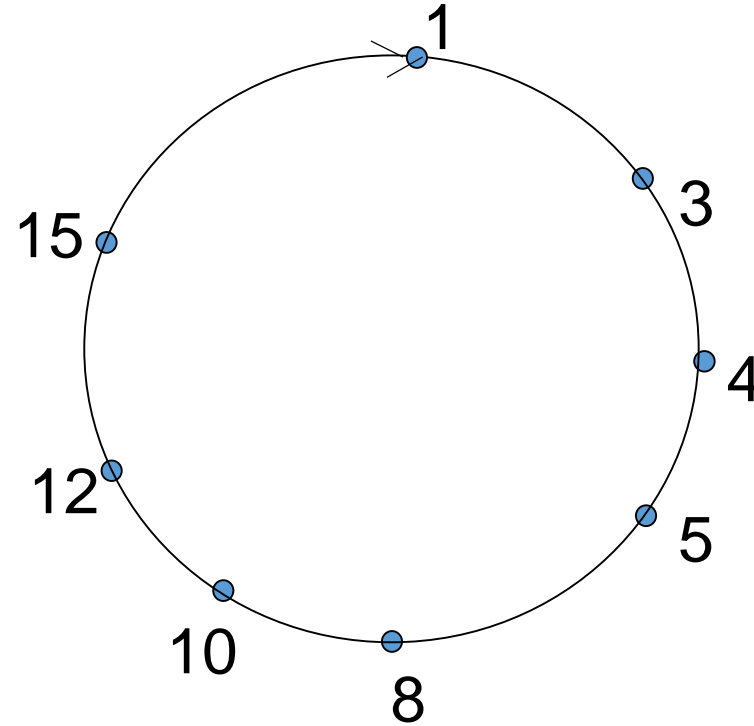
# DHT identifiers

- assign integer identifier to each peer in range  $[0, 2^n - 1]$  for some  $n$ .
  - each identifier represented by  $n$  bits.
- require each key to be an integer in same range
- to get integer key, hash original key
  - e.g., key = **hash**("Led Zeppelin IV")
  - this is why its is referred to as a ***distributed "hash" table***

# Assign keys to peers

- rule: assign key to the peer that has the *closest* ID.
- convention in lecture: closest is the *immediate successor* of the key.
- e.g.,  $n=4$ ; peers: 1,3,4,5,8,10,12,14;
  - key = 13, then successor peer = 14
  - key = 15, then successor peer = 1

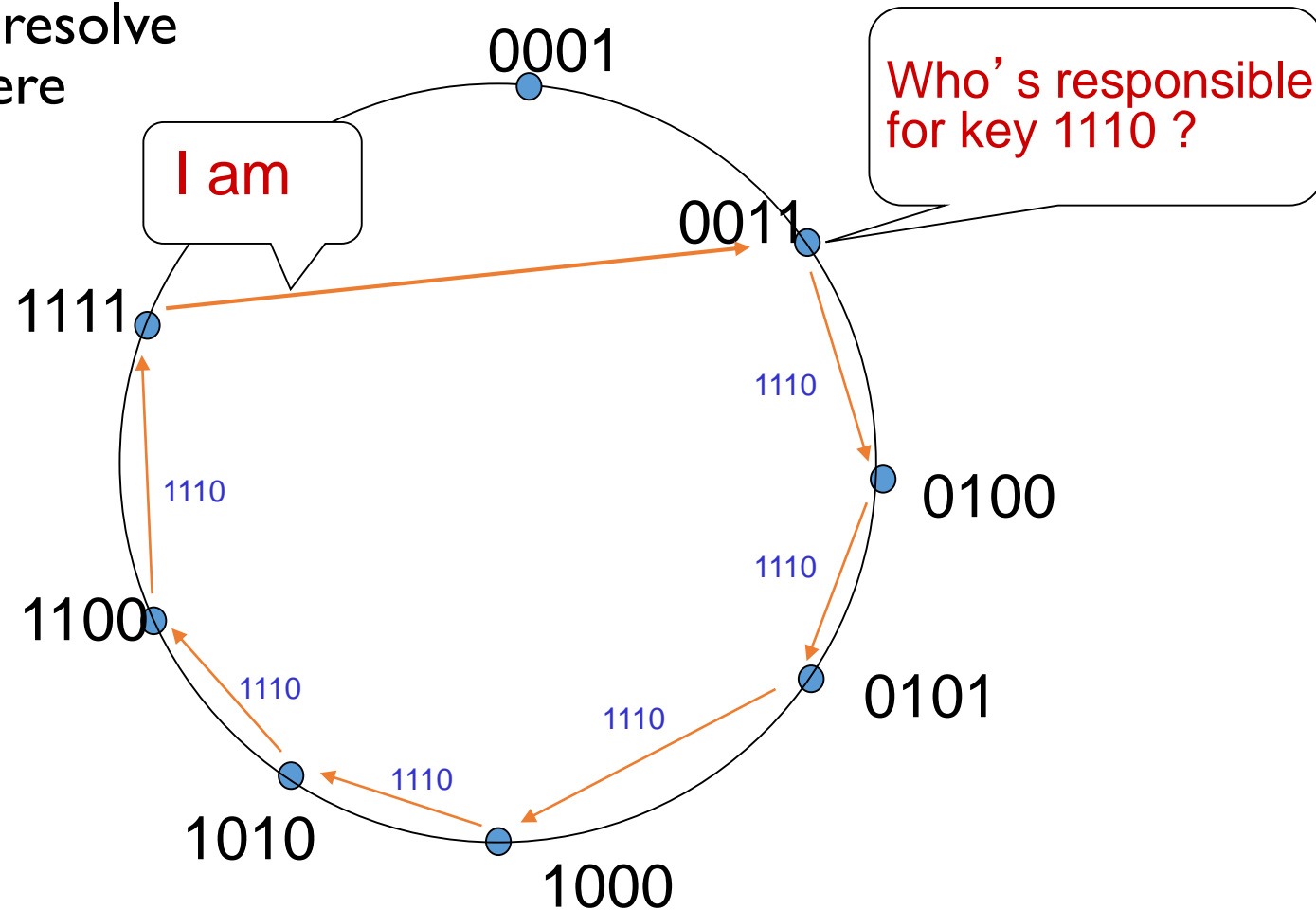
# Circular DHT (I)



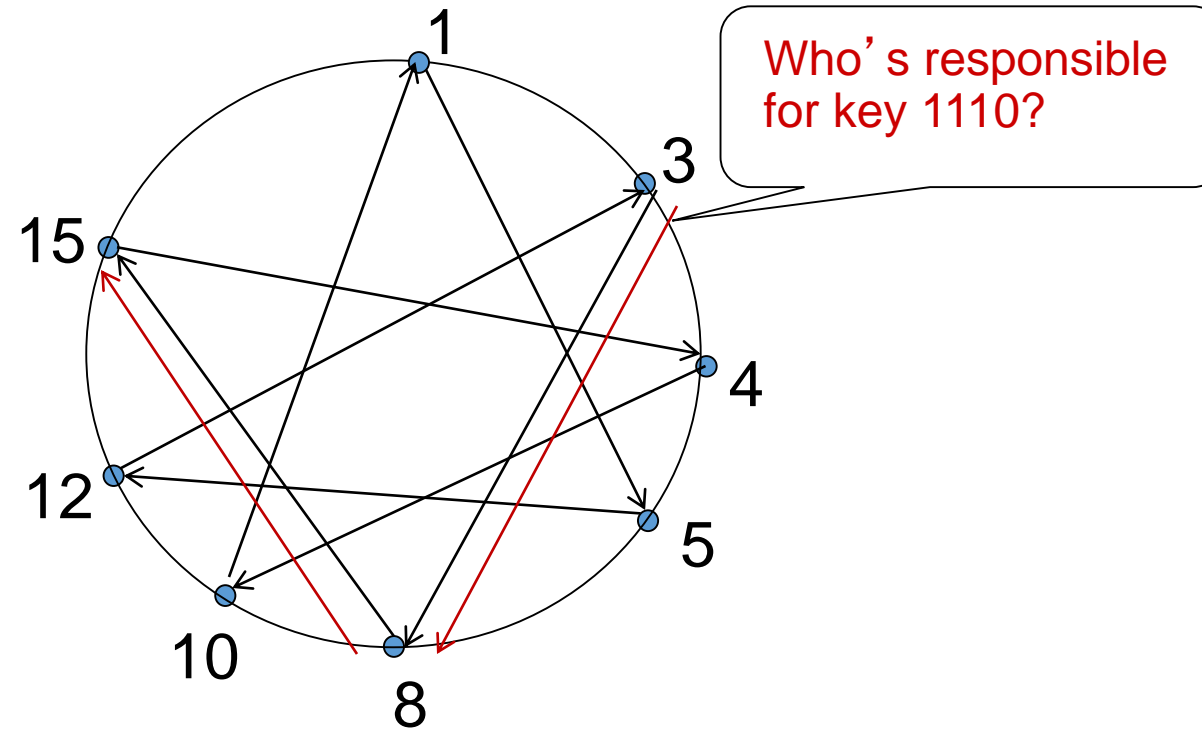
- each peer *only* aware of immediate successor and predecessor.
- “overlay network”

# Circular DHT (I)

$O(N)$  messages  
on average to resolve  
query, when there  
are  $N$  peers

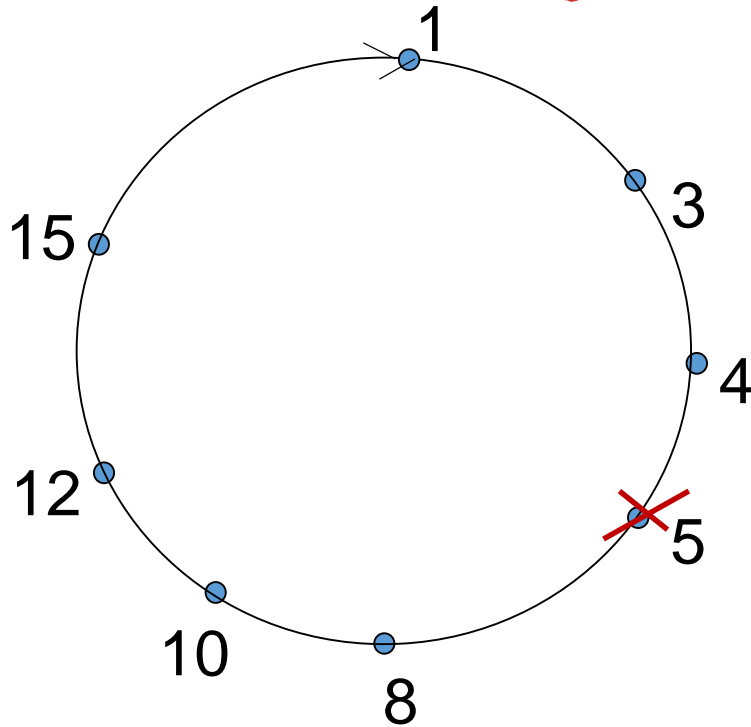


# Circular DHT with shortcuts



- each peer keeps track of IP addresses of predecessor, successor, short cuts.
- reduced from 6 to 2 messages.
- possible to design shortcuts so  $O(\log N)$  neighbors,  $O(\log N)$  messages in query

# Peer churn



## handling peer churn:

- ❖ peers may come and go (churn)
- ❖ each peer knows address of its two successors
- ❖ each peer periodically pings its two successors to check aliveness
- ❖ if immediate successor leaves, choose next successor as new immediate successor

## *example: peer 5 abruptly leaves*

- peer 4 detects peer 5 departure; makes 8 its immediate successor; asks 8 who its immediate successor is; makes 8's immediate successor its second successor.
- what if peer 13 wants to join?