

P7.

a) $d(x,w) = 2$ $d(x,y) = 4$ $d(x,u) = 7$

b) Shortest path: $d(xwu) = 2+5$ Other path: $d(xyu) = 4+6$

For x to inform new minimum path to u, either $c(xw) \geq 6$ or $c(xy) \leq 1$

Note that shortest path from x to y goes through route xw, so if we were to change $c(xw)$, $d(xyu)$ will also change accordingly until $c(xw)+c(wy)$ is greater than $c(xy)$. In case where the costs are the same, it's up to topology to decide which route to take, and even a new path is not established, the new cost will still be informed.

c) For x to not inform new minimum path to u, either $c(xw) < 6$ or $c(xy) > 1$

P8.

Node x table	cost to				Node y table	cost to				Node z table	cost to			
	from	x	y	z		from	x	y	z		from	x	y	z
		x	0	3	4		x	0	3	4	x	0	3	4
		y	∞	∞	∞		y	3	0	6	y	3	0	6
		z	∞	∞	∞		z	4	6	0	z	4	6	0

P14.

- a) eBGP 3c learns from 4c
- b) iBGP 3a learns from 3c
- c) eBGP 1c learns from 3a
- d) iBGP 1d learns from 1c

P5.

<p>G = 1001 D = 11000111010</p> <pre> 11011100110 1001 11000111010000 <u>1001</u> 1010 <u>1001</u> 1111 <u>1001</u> 1101 <u>1001</u> 1000 <u>1001</u> 1100 <u>1001</u> 1010 <u>1001</u> 110 </pre> <p>R = 110</p>	<p>G = 10011 D = 1010101010</p> <pre> 1011011100 10011 10101010100000 <u>10011</u> 11001 <u>10011</u> 10100 <u>10011</u> 11110 <u>10011</u> 11010 <u>10011</u> 10010 <u>10011</u> 0100 </pre> <p>R = 0100</p>
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P7.

a)

If we divide (D append R) by G, the result will be zero if there's no errors, so a linear relation. If a single bit error occurred, then the result of (D append R) divided by G won't be zero; therefore, we know that there's an error.

The degree of G is 3, which means consecutive bit errors of 3 and fewer bits will be detected.

b)

G = 1001 has even number of 1s and the smallest even number of 1s is $(11)_2$ excluding 0. Odd number bits errors are not divisible to $(11)_2$. As a result, all odd number bits errors are detected.

P8.

a)

Take the derivative and set it to 0

$$f'(p) = N(1-p)^{N-1} - Np(N-1)(1-p)^{N-2} = 0$$

$$(1-p)^{N-1} = p(N-1)(1-p)^{N-2}$$

$$1 - p = p(N-1)$$

$$1 = p((N-1) + 1)$$

$$\mathbf{p = 1/N}$$

b)

$$f(p) = N(1/N)(1-1/N)^{N-1} = (1-1/N)^{N-1} = (1-1/N)^N / (1-1/N)$$

As N approaches infinity:

$$(1-1/N)^N = 1/e \quad \text{and} \quad (1-1/N) = 1$$

Therefore, the efficiency of slotted ALOHA = **1/e** as N approaches infinity.

P15.

a)

No, E knows F is in the same LAN from IP address.

Source IP: E's IP Destination IP: F's IP

Source MAC: E's MAC Destination MAC: F's MAC

b)

No, E knows B is not in the same LAN from IP address.

Source IP: E's IP Destination IP: B's IP

Source MAC: E's MAC Destination MAC: R1's MAC facing subnet 3

c)

S1 will also broadcast the message because of the broadcast address in destination address, and learns that A is in subnet 1.

R1 also receives the message, but it doesn't forwards it to subnet 3.

B doesn't ask for A's MAC address because it's already included in A's message.

S1 will add B into forwarding table and then drop the message because A and B are in the same LAN.