

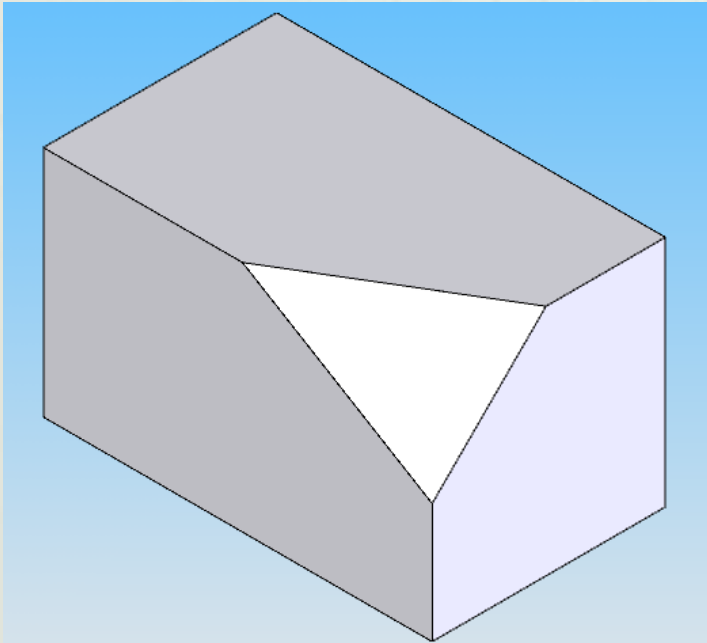


Descriptive Geometry

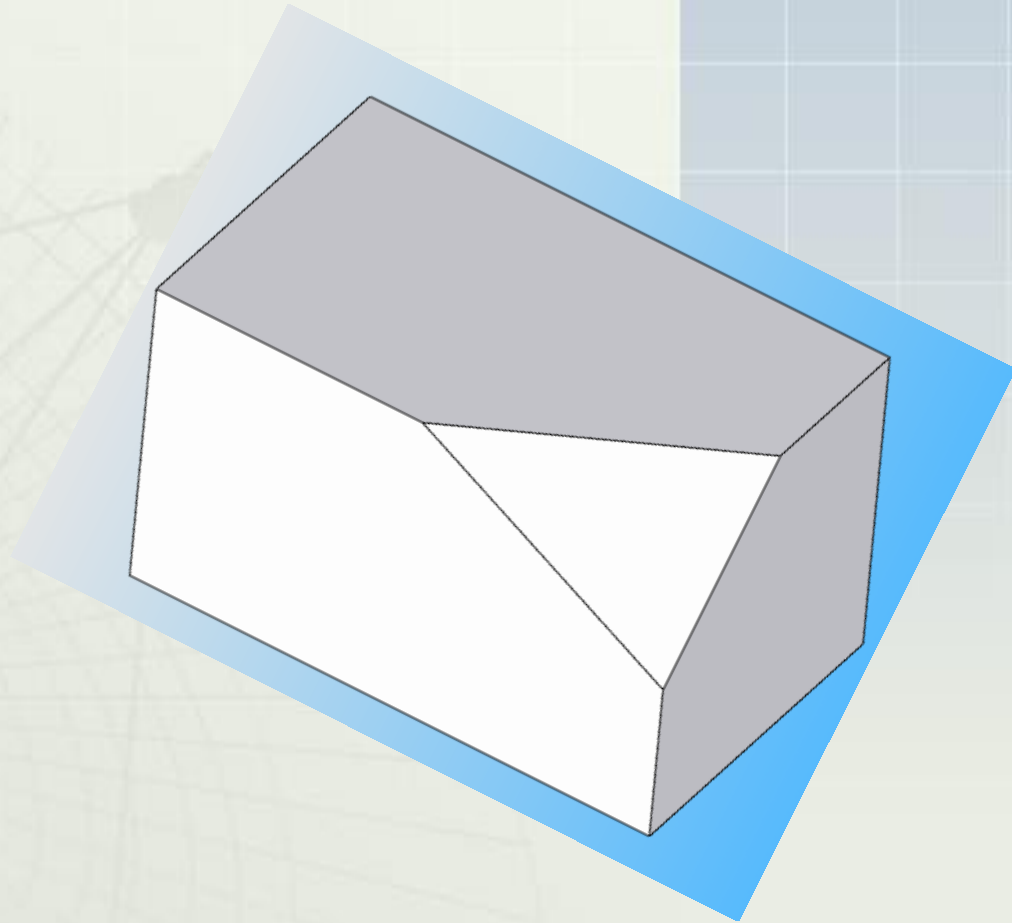
Nov 1, 2017



Oblique Planes



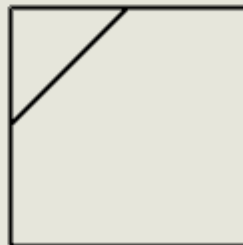
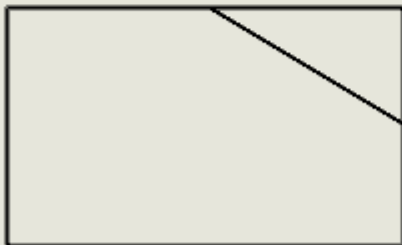
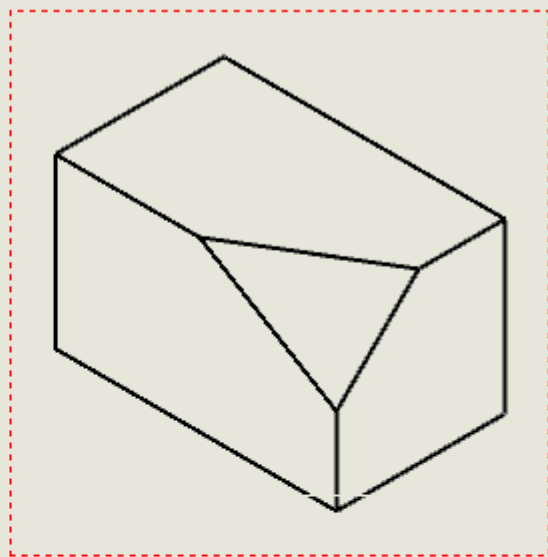
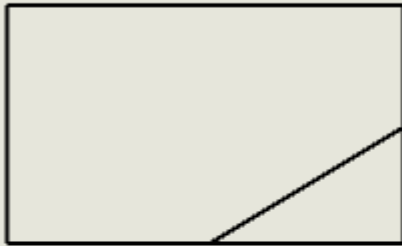
Isometric View



View normal to oblique plane



Oblique Planes



Oblique plane is not true shape or size in any of these views



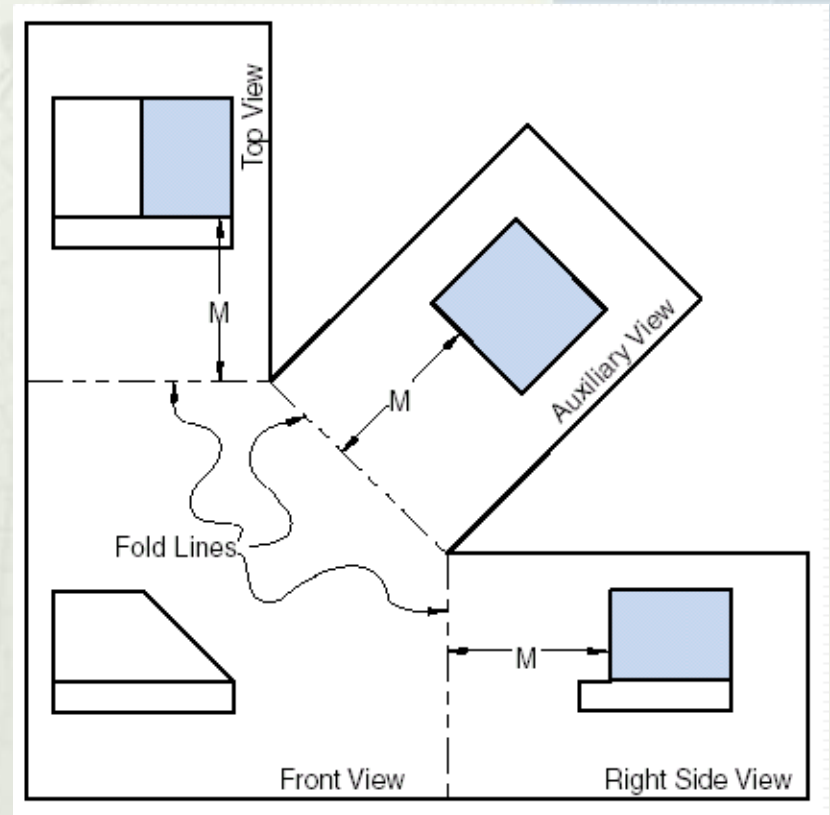
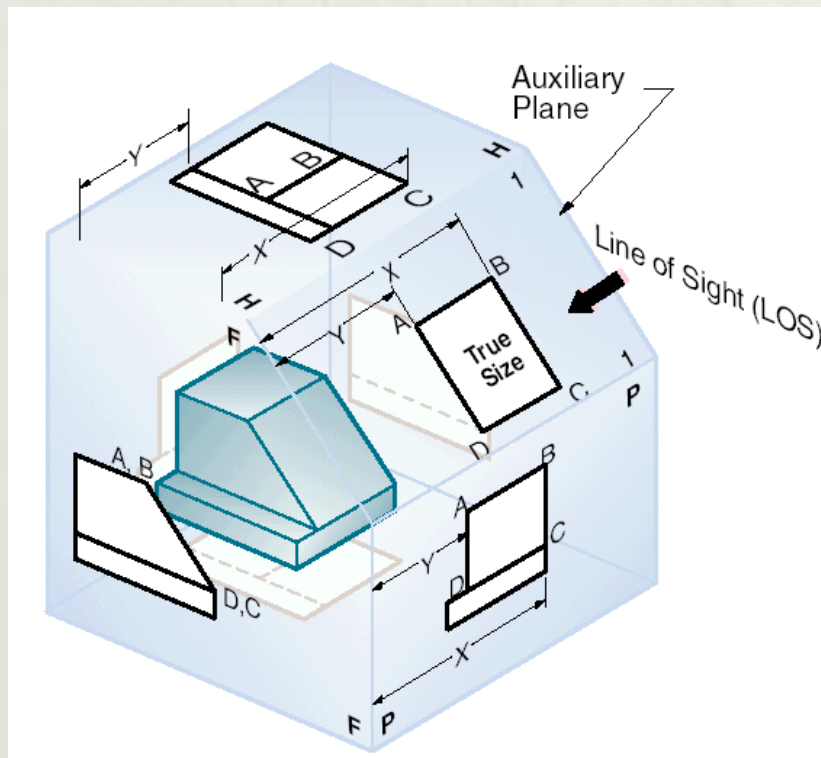
Learning Objectives

- ◆ Recognize types of lines and planes
- ◆ Find the length of a line using descriptive geometry
- ◆ Find the true shape and size of a plane



Auxiliary Views

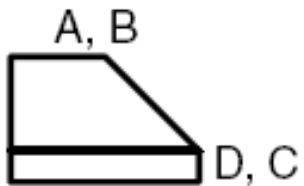
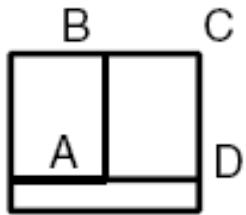
Recall from previous lecture





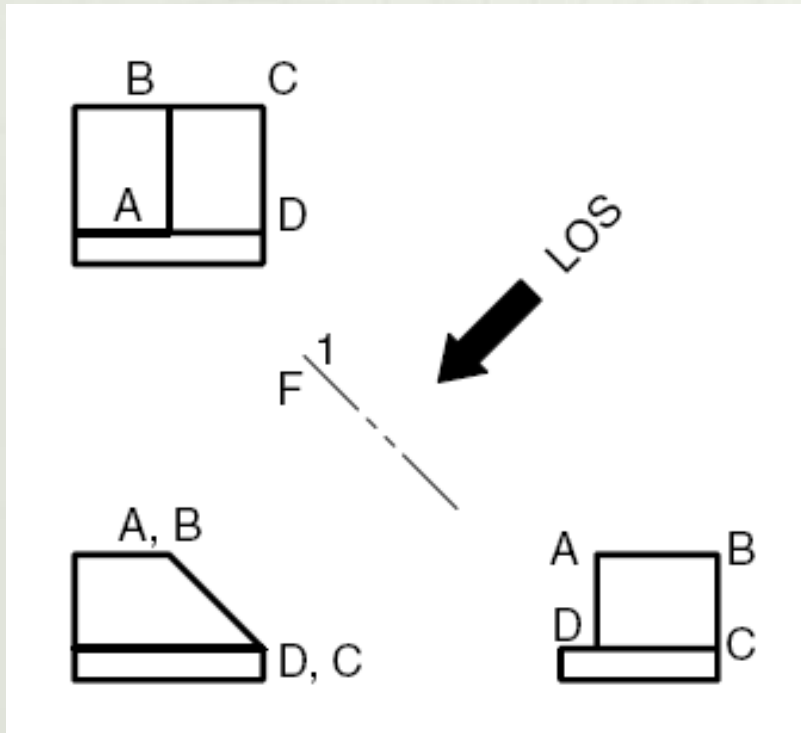
Creating an Aux View 1

- ◆ Create a true size for the surface ABCD





Creating an Aux View 2

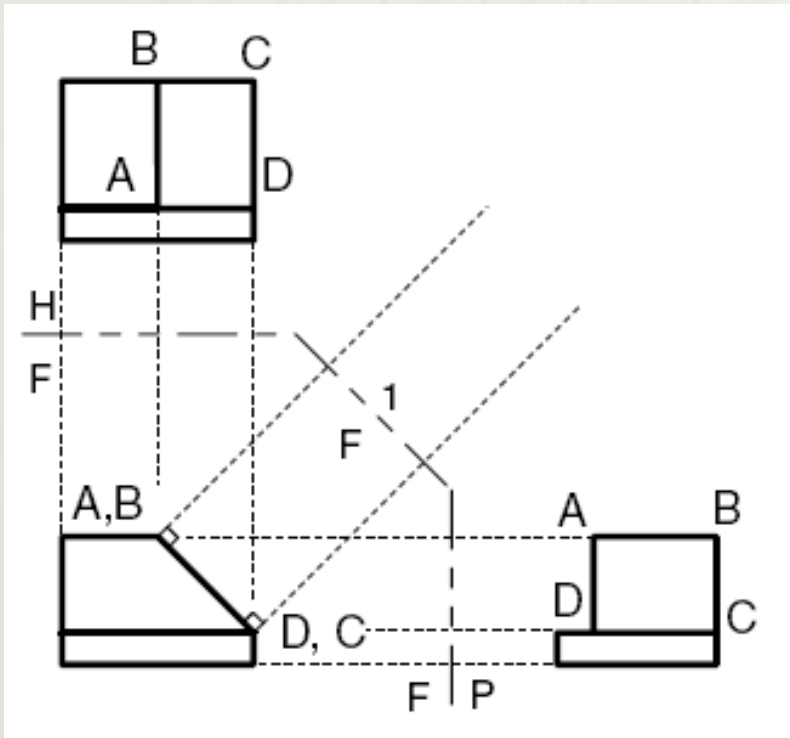


- ◆ Create a fold line parallel to the surface
- ◆ The line of site (LOS) is perpendicular to this surface

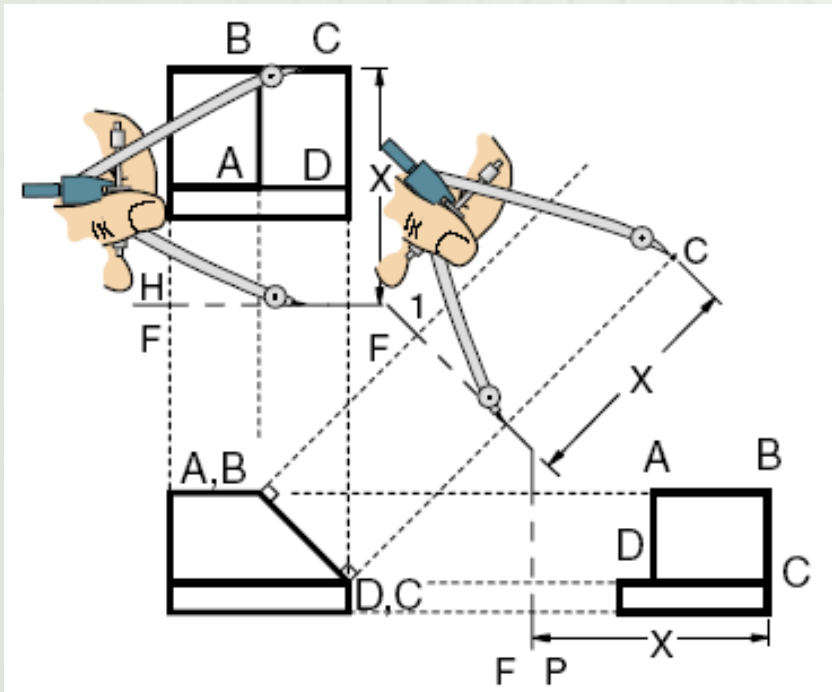


Creating an Aux View 4

- ◆ Create construction lines perpendicular to the surface



Creating an Aux View 5

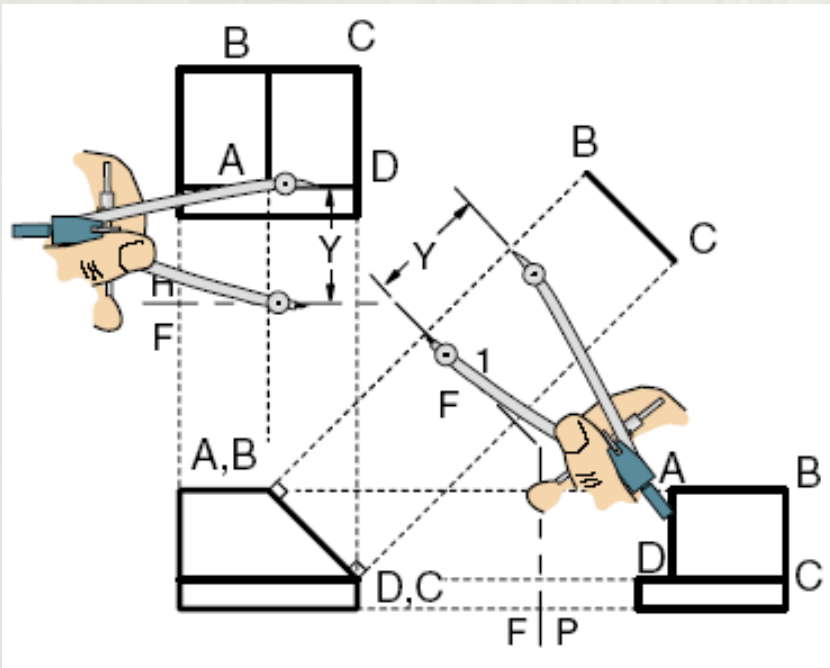


- ◆ Measure the distance from the fold line H-F to points B and C
- ◆ Transfer these measurements with respect to fold line F-1



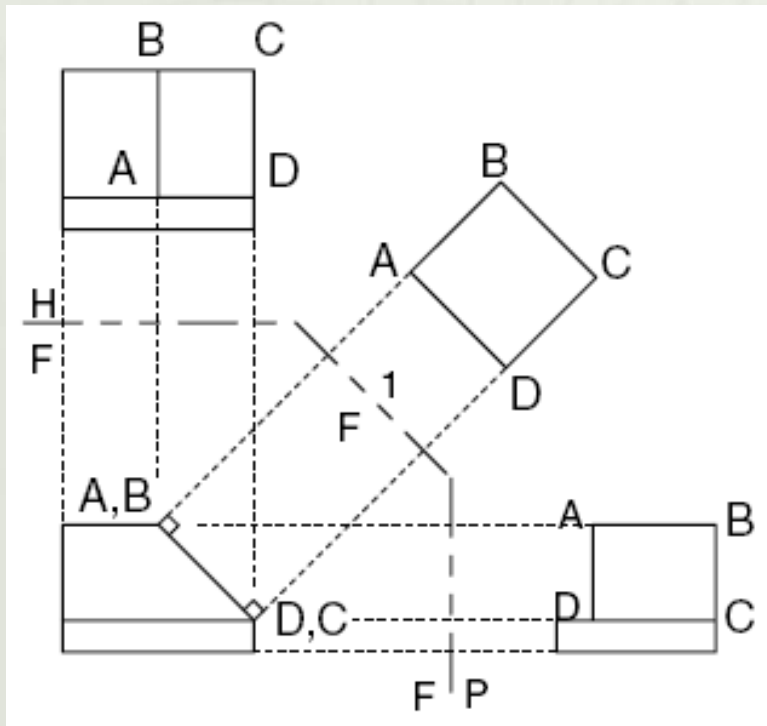
Creating an Aux View 6

- ◆ Repeat the measurements for points A and D
- ◆ Transfer into the Aux view





Creating an Aux View 7

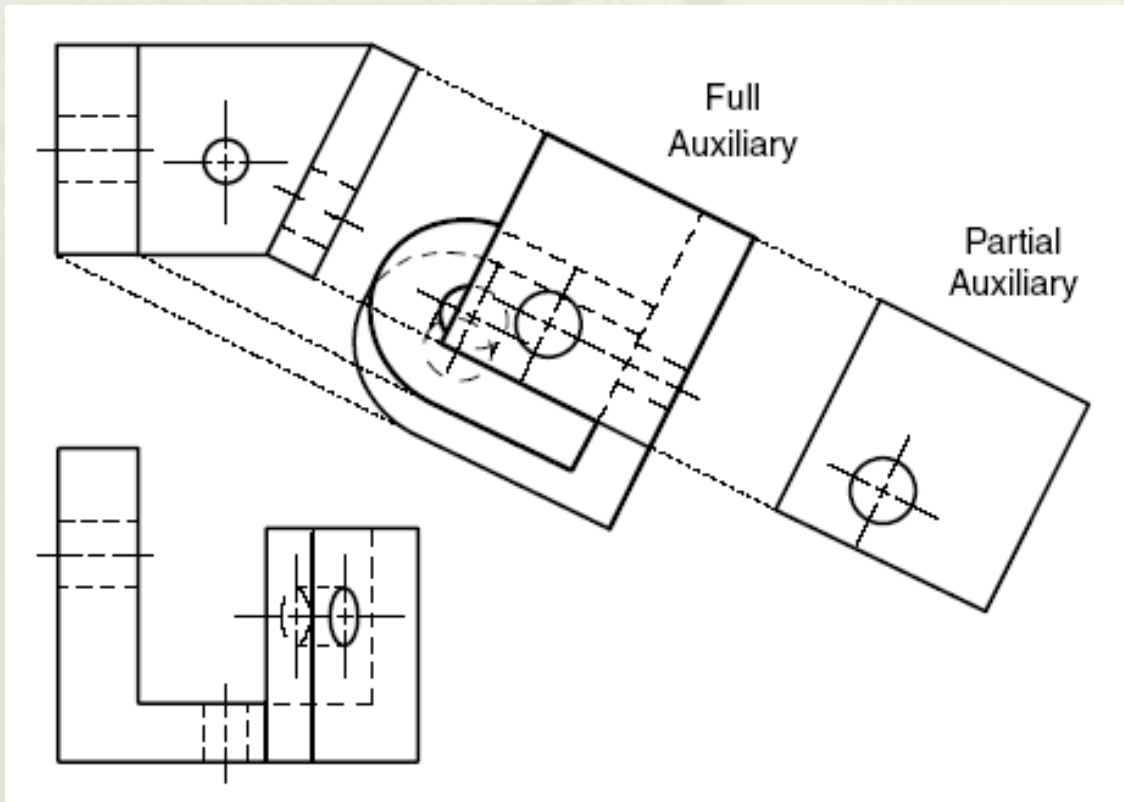


- ◆ We now have the true shape of surface ABCD
- ◆ We can measure the shape directly to find dimensions



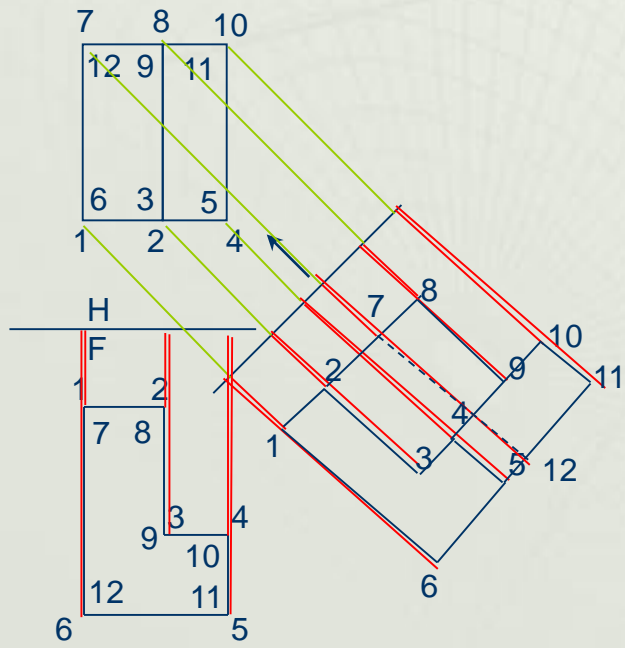
Partial Aux Views

- ◆ Don't show other features
- ◆ Easier to draw
- ◆ Easier to understand



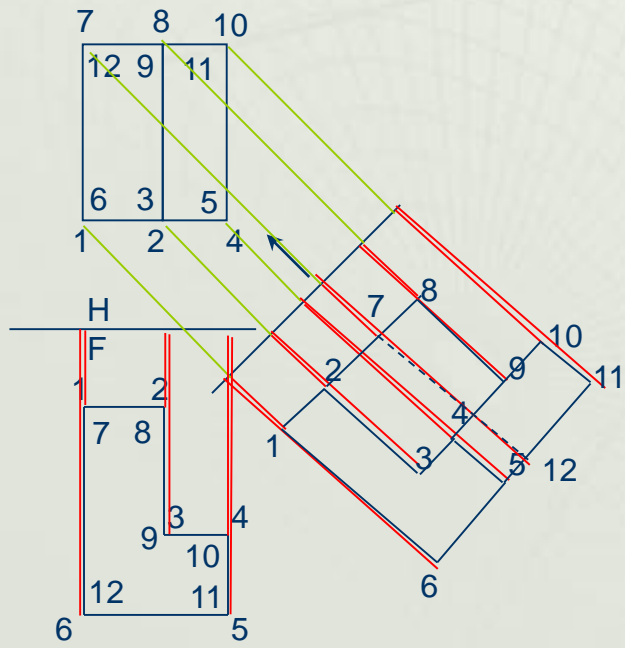


Successive Aux (Full) Views



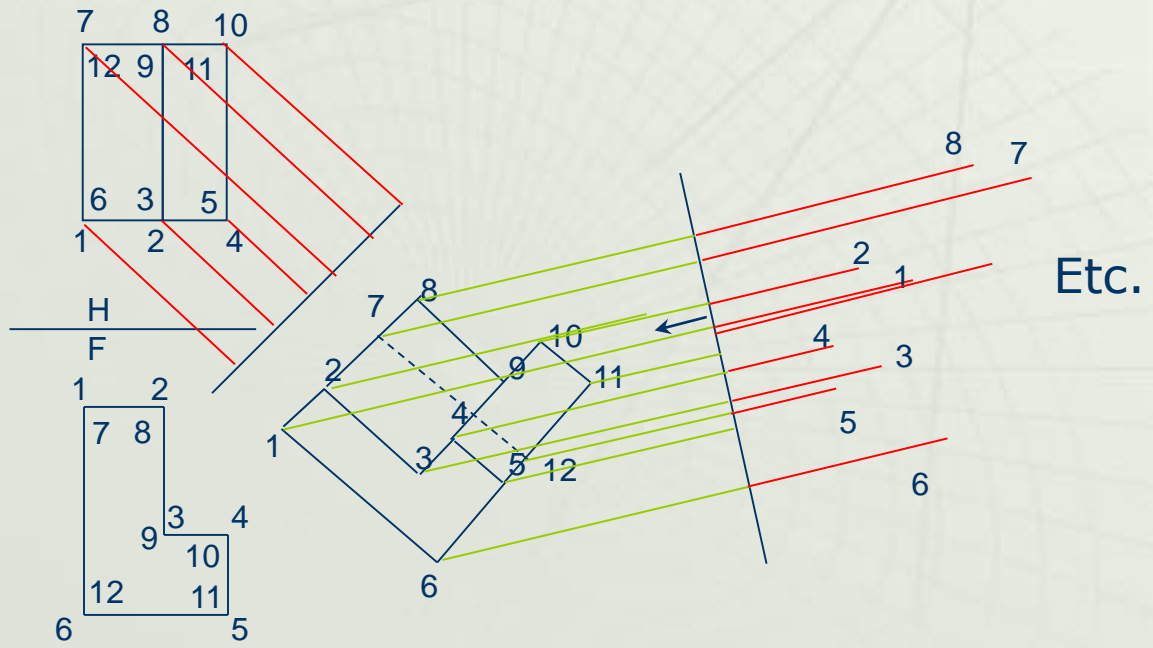


Successive Aux Views



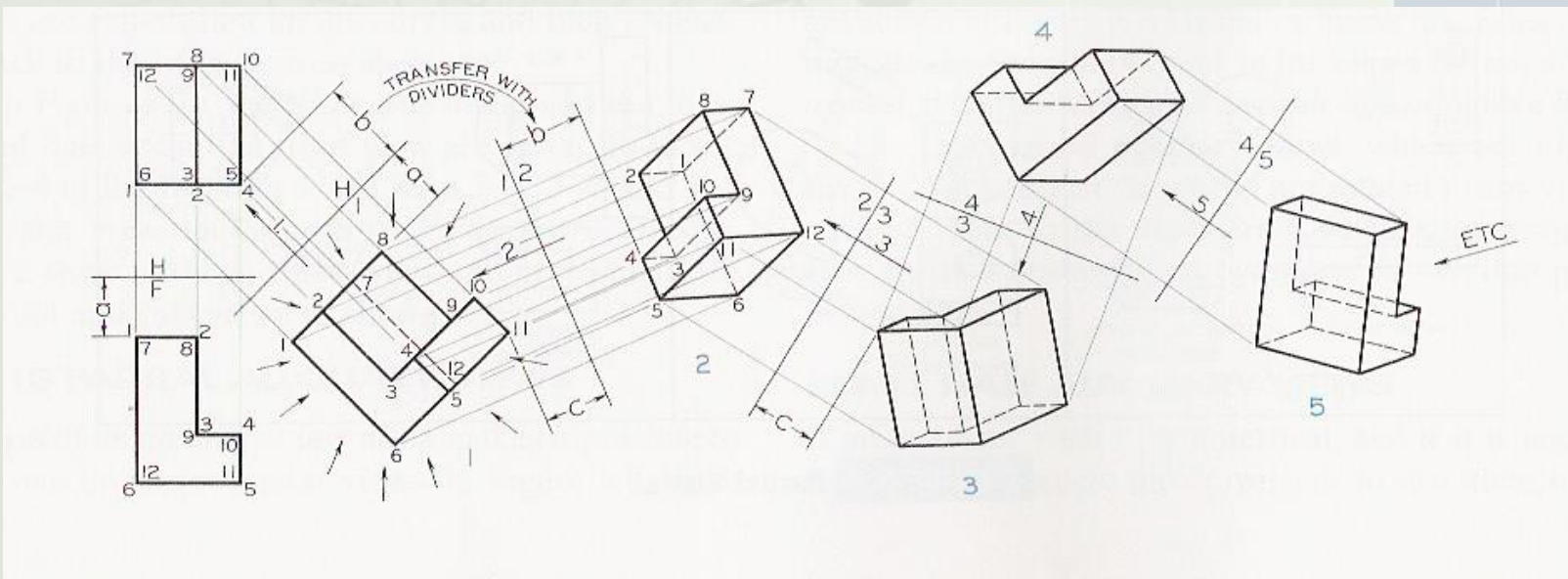


Successive Aux Views





Successive Aux Views





Descriptive Geometry

- ◆ Find the actual shape and size of a shape
 - Lines
 - Planes
- ◆ Visually doing the mathematical operation:

$$L = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$



True Length of a Line

- ◆ True length: a straight line distance between two points
 - If a line is positioned parallel to a projection plane and the line of sight is perpendicular to that projection plane, the line will appear as a true length (see Auxiliary View Example)

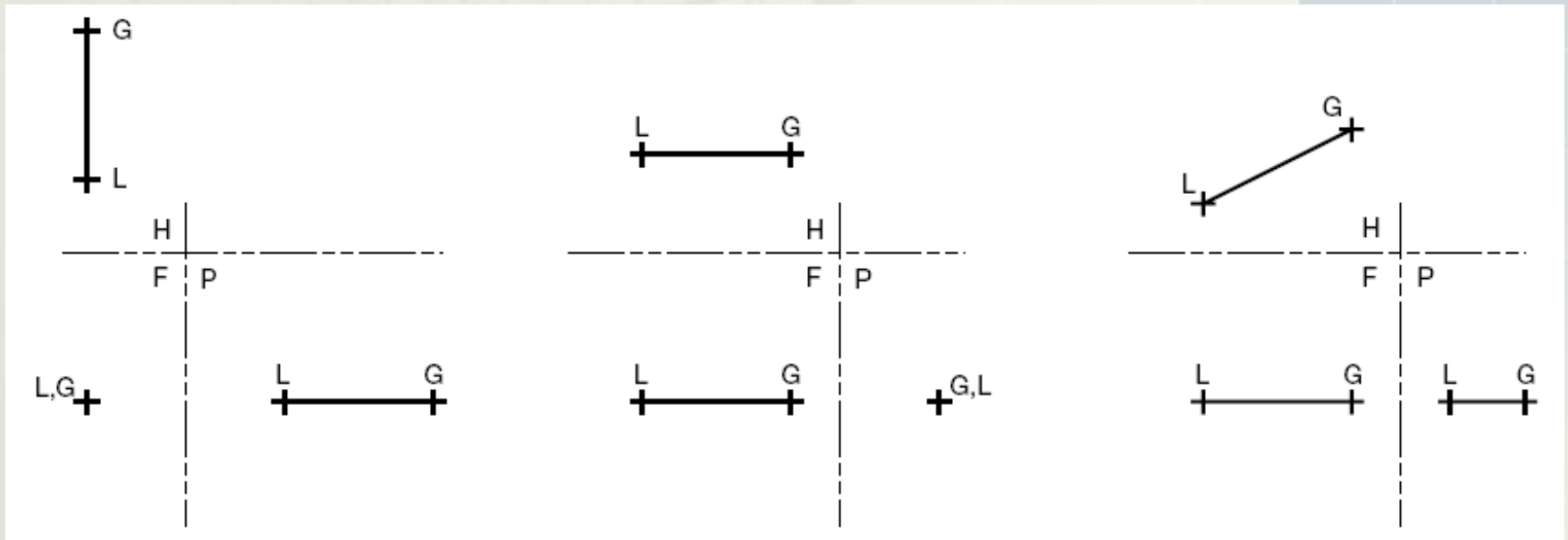


Types of Lines

- ◆ **Principal Line:** Parallel to one of the principal projection planes
 - **Frontal Line:** Parallel to frontal plane
 - **Horizontal Line:** Parallel to horizontal plane
 - **Profile Line:** Parallel to profile plane
- ◆ **Oblique Line:** Is not parallel to any of the principal projection planes



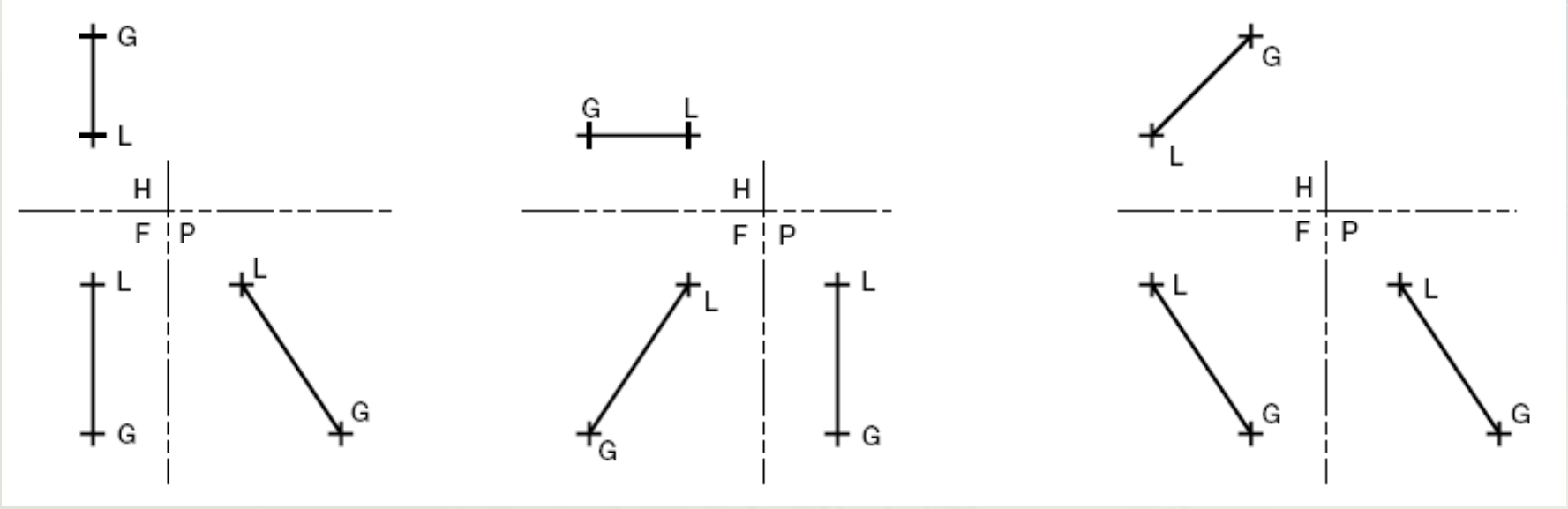
Horizontal Lines



Note: A point is represented with a "+" mark



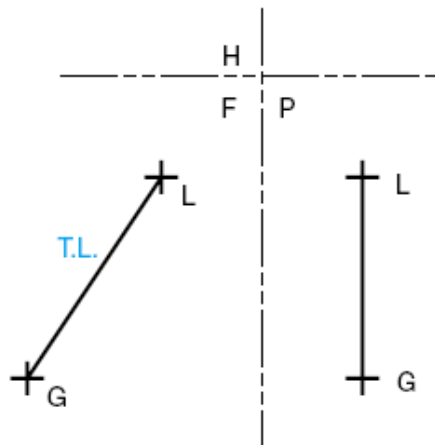
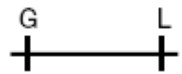
Inclined Lines



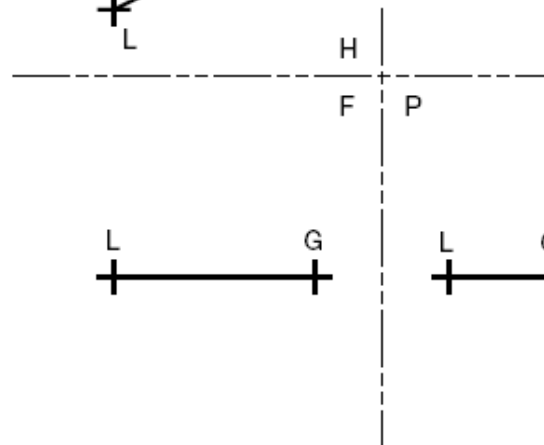
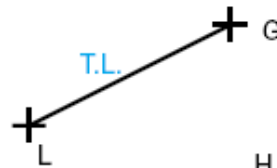
oblique line



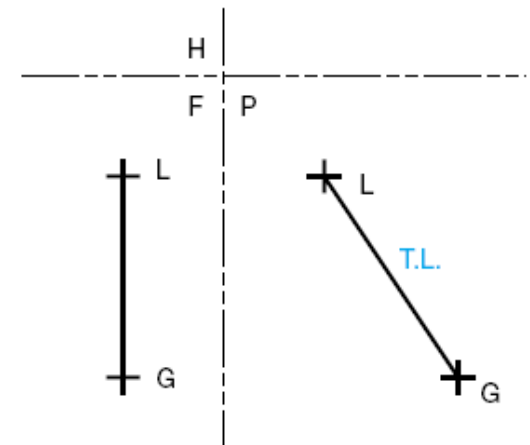
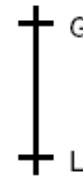
Principal Lines



(A) Frontal Line



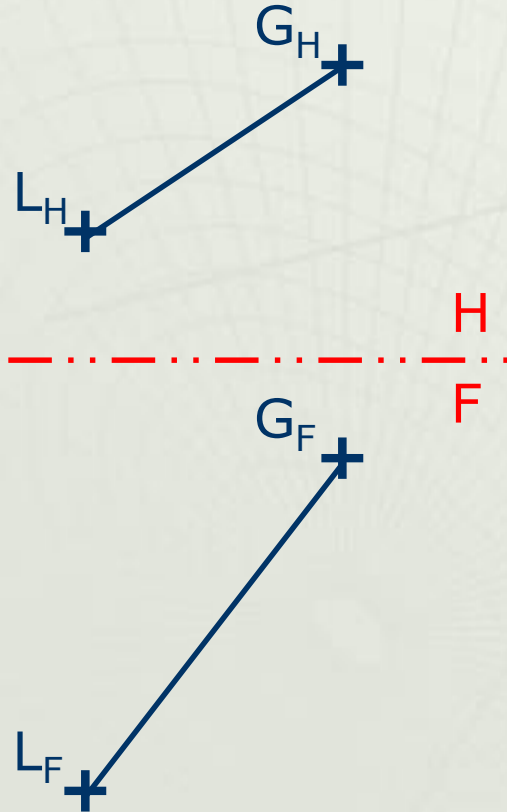
(B) Horizontal Line



(C) Profile Line

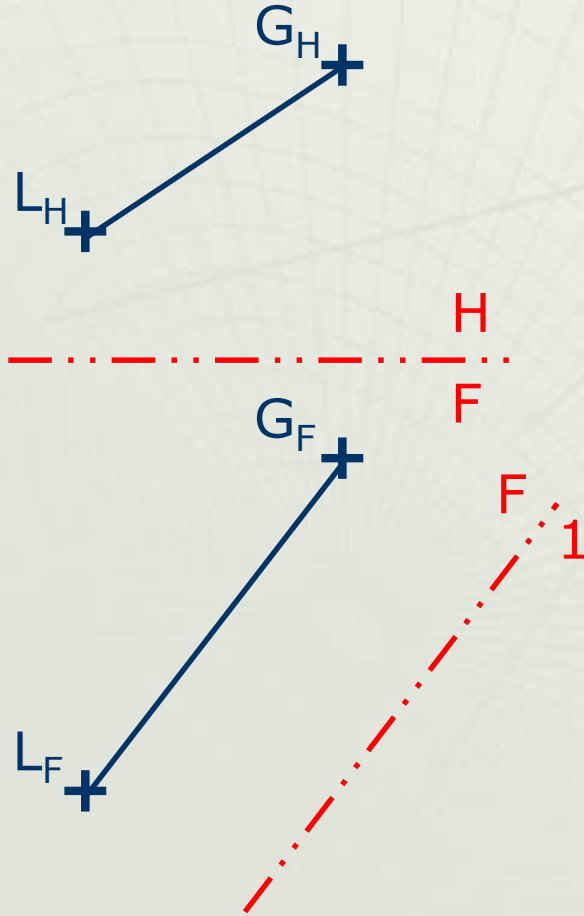


Finding True Lengths

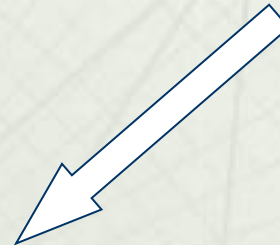




Finding True Lengths

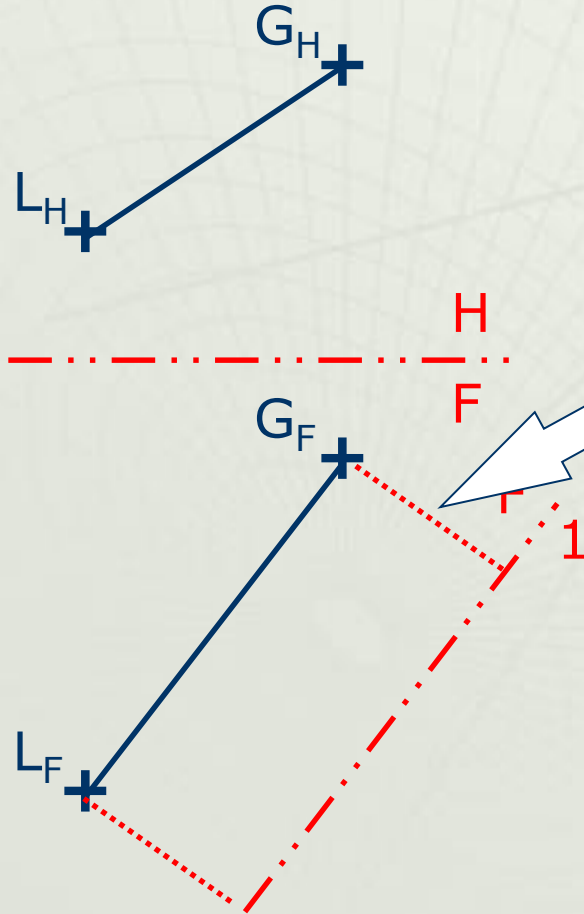


- ◆ Step 1: Create Fold Line F-1





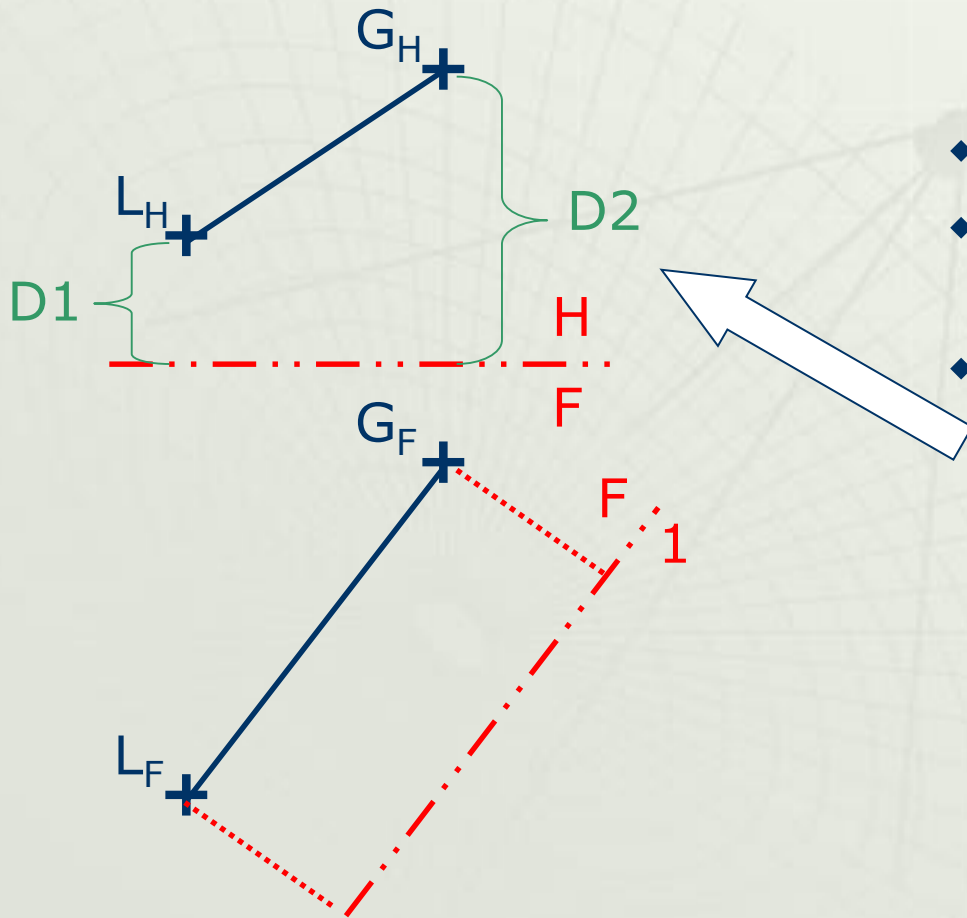
Finding True Lengths



- ◆ Step 1: Create Fold Line F-1
- ◆ Step 2: Draw perpendicular projectors from L_F and G_F to F-1



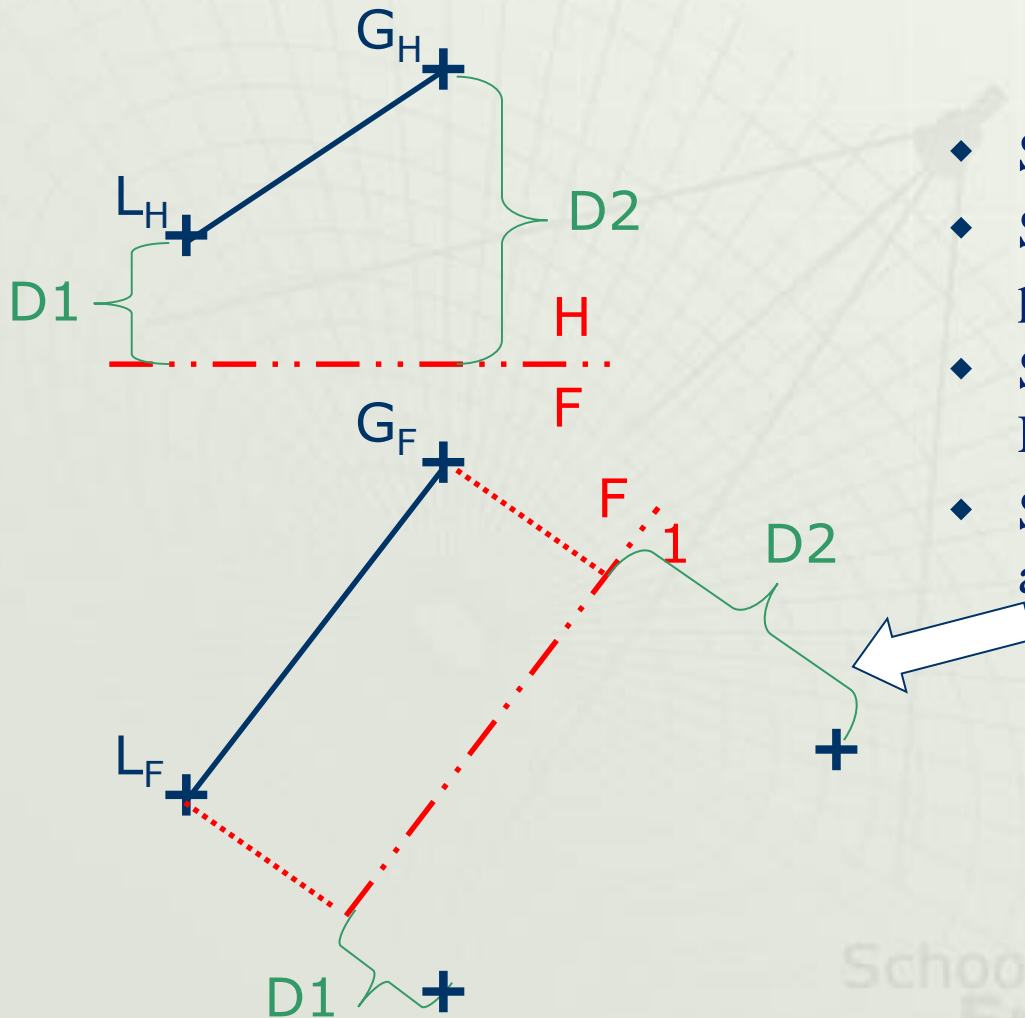
Finding True Lengths



- ◆ Step 1: Create Fold Line F-1
- ◆ Step 2: Draw perpendicular projectors from L_F and G_F to F-1
- ◆ Step 3: Measure distance from L_H to H-F and G_H to H-F



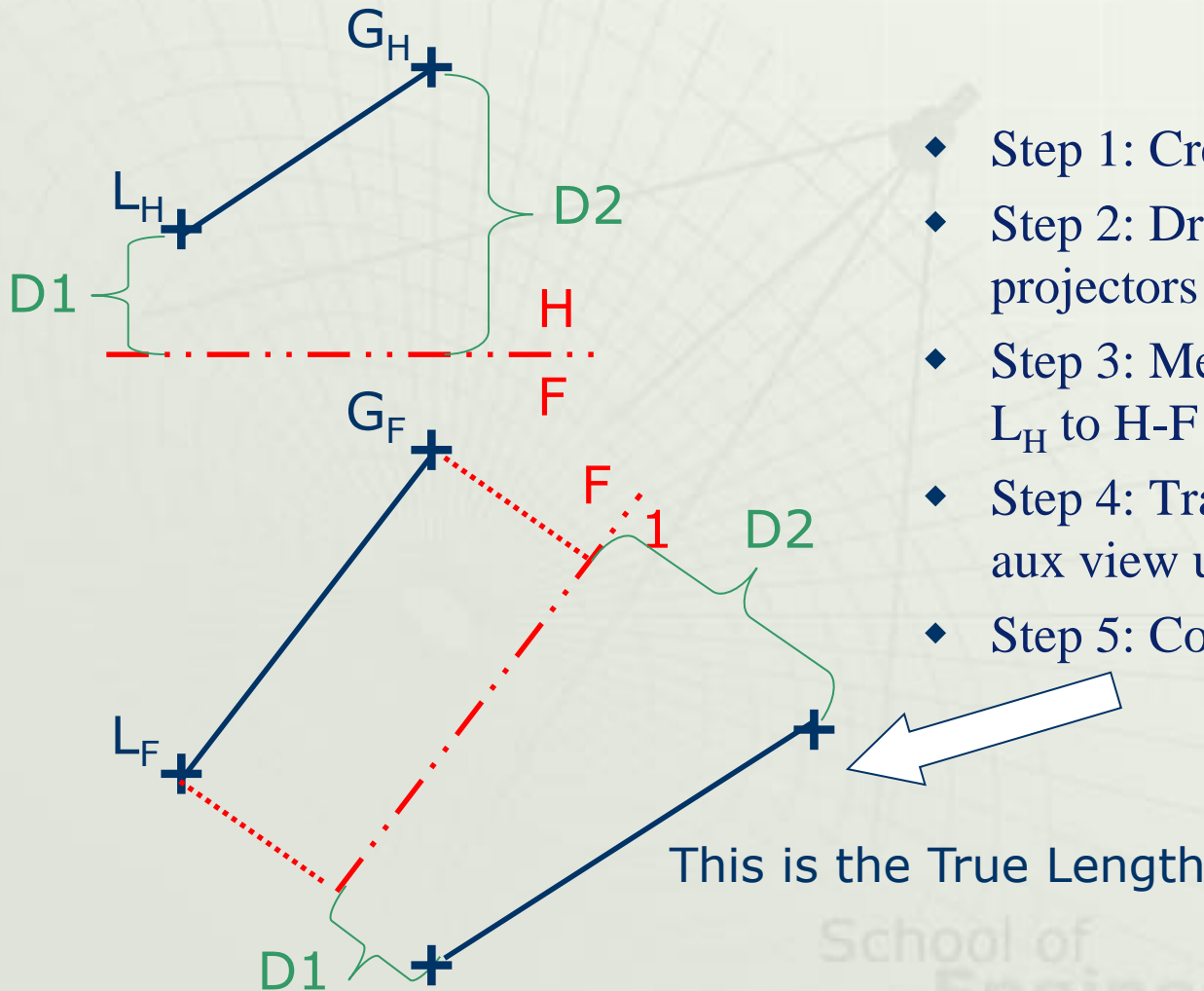
Finding True Lengths



- ◆ Step 1: Create Fold Line $F-1$
- ◆ Step 2: Draw perpendicular projectors from L_F and G_F to $F-1$
- ◆ Step 3: Measure distance from L_H to $H-F$ and G_H to $H-F$
- ◆ Step 4: Transfer distances to the aux view using $F-1$



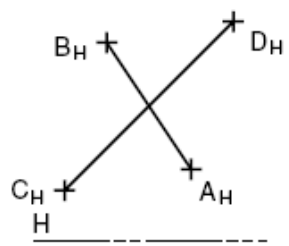
Finding True Lengths



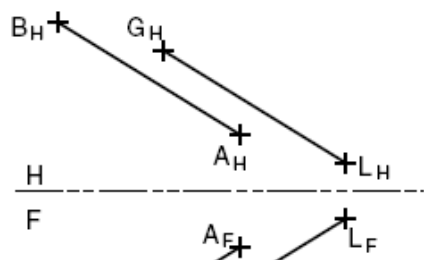
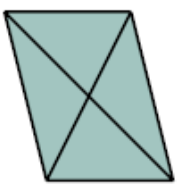
- ◆ Step 1: Create Fold Line F-1
- ◆ Step 2: Draw perpendicular projectors from L_F and G_F to F-1
- ◆ Step 3: Measure distance from L_H to H-F and G_H to H-F
- ◆ Step 4: Transfer distances to the aux view using F-1
- ◆ Step 5: Connect the dots



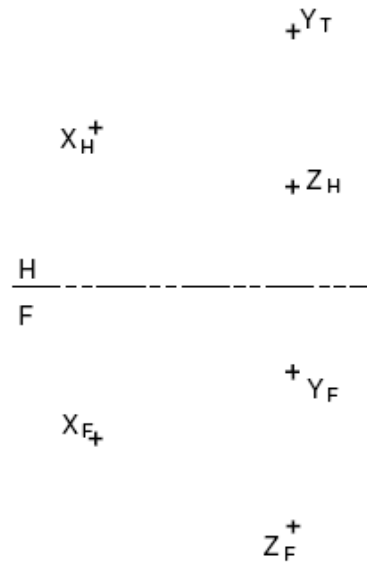
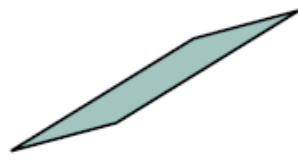
Planes



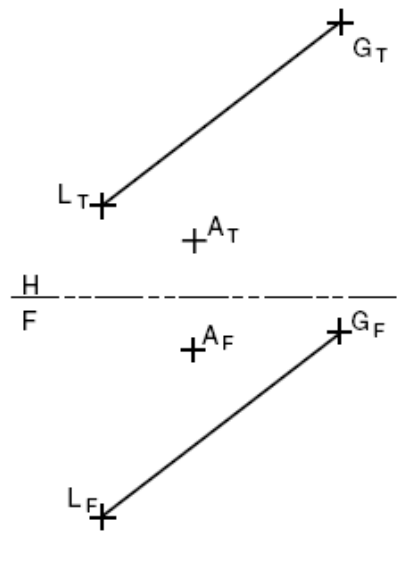
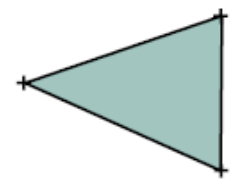
Intersecting lines



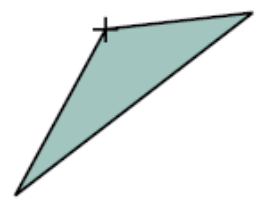
Two parallel lines



Three non-linear points



A point and a line





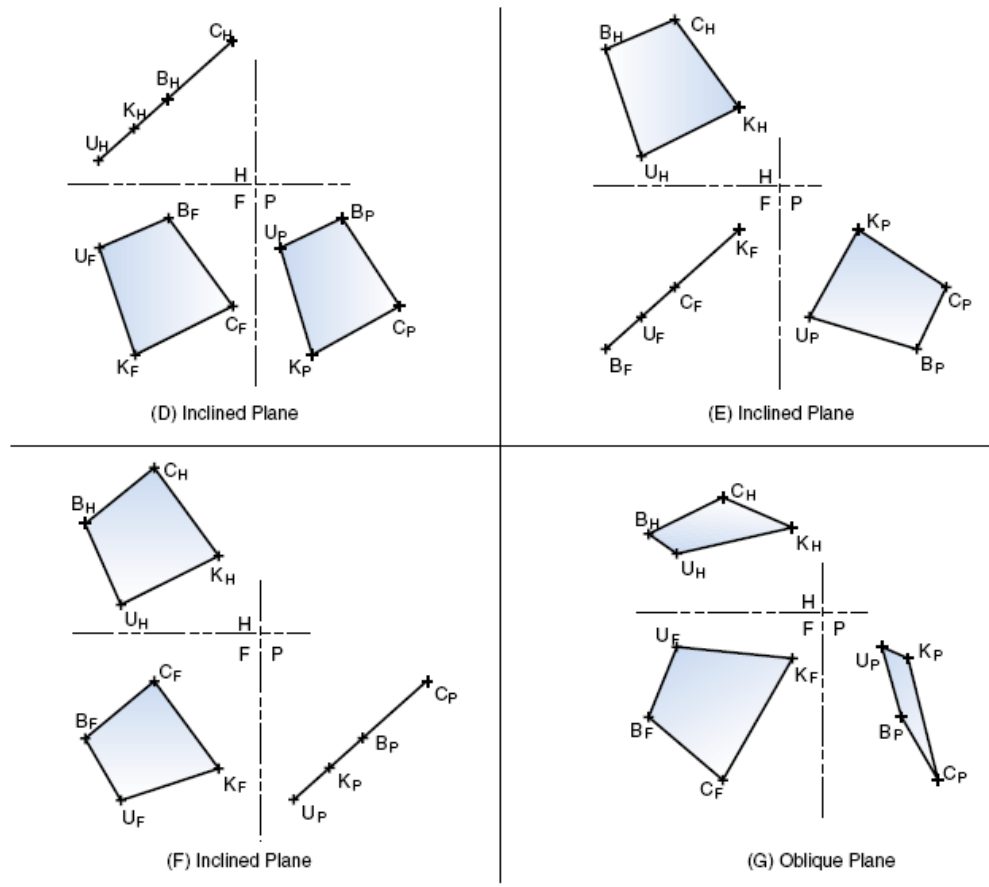
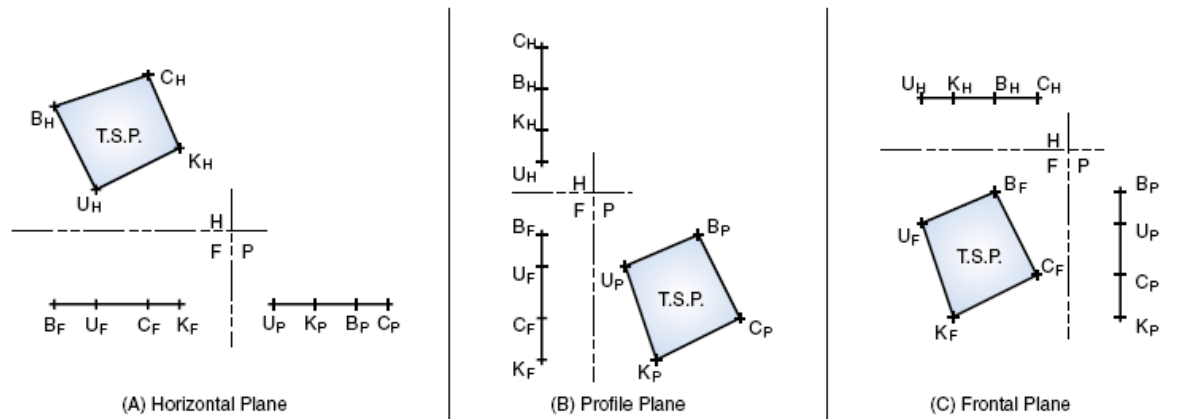
Types of Planes

- ◆ Horizontal Plane: Appears as True Shape and Size (TSP) in top and bottom views.
- ◆ Vertical Plane: Appears as an edge in top and bottom views. Can appear several ways in other views.
- ◆ Profile Plane: Vertical Plane that is parallel to the profile projection plane.
- ◆ Frontal Plane: Vertical Plane that is parallel to the frontal projection plane.
- ◆ Inclined Plane: Perpendicular but not parallel to a principal projection plane.
- ◆ Oblique: A plane that appears as a surface but is not TSP in every principal view.



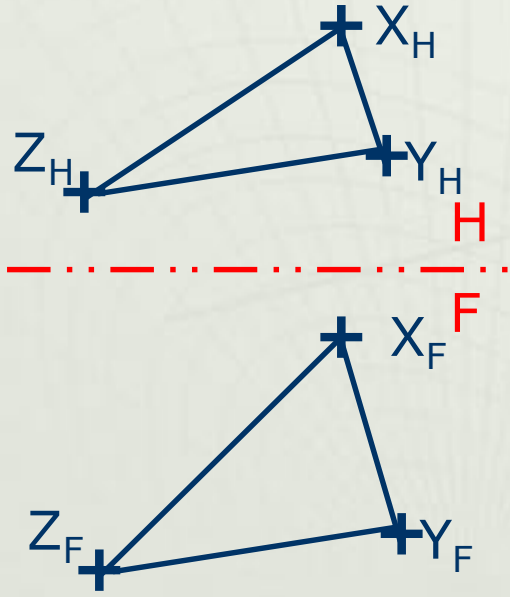
E

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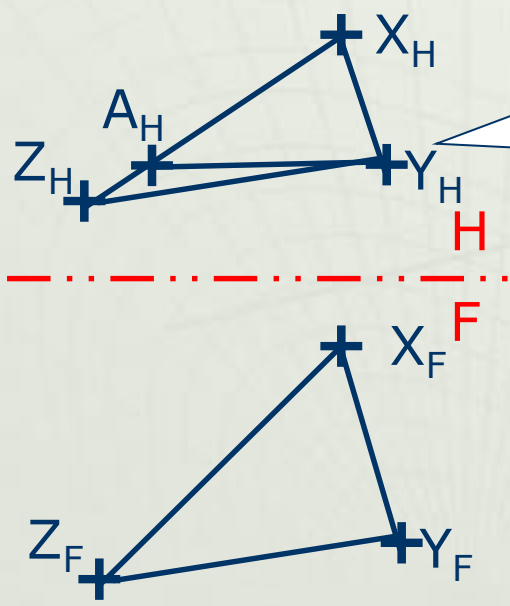


True Size of a Plane





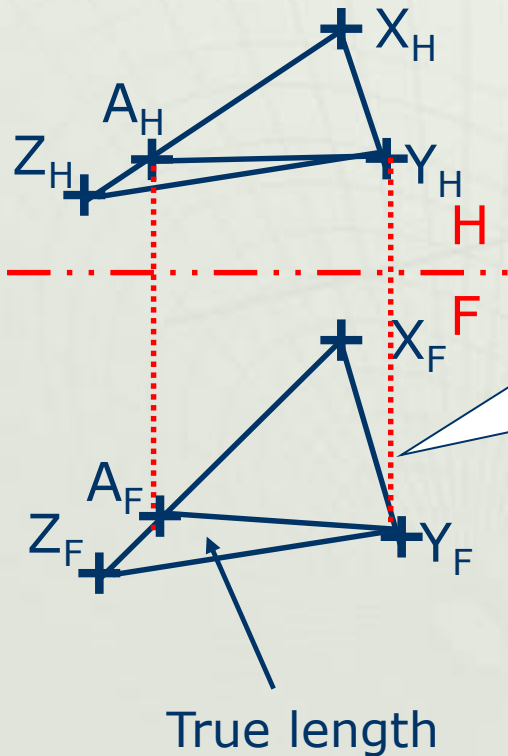
True Size of a Plane



- ◆ Step 1: Create a line parallel to H-F (AY)



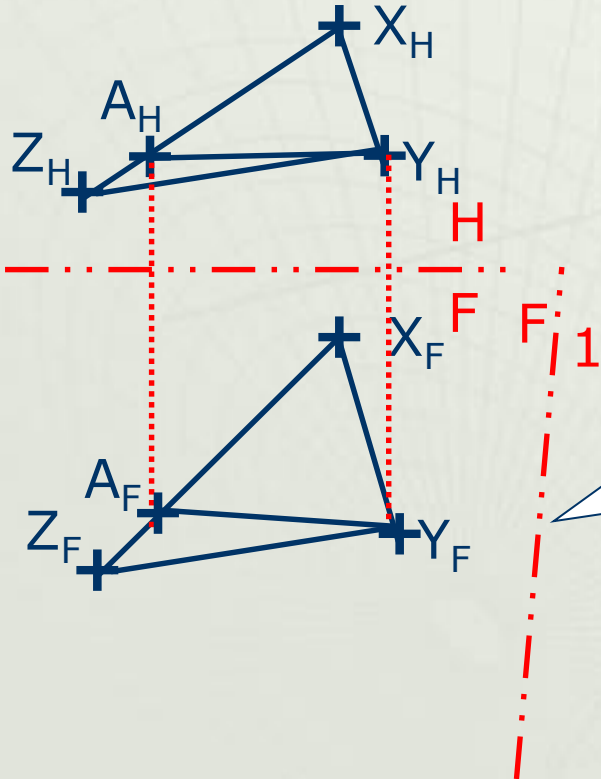
True Size of a Plane



- ◆ Step 1: Create a line parallel to H-F (AY)
- ◆ Step 2: Project line into the other view



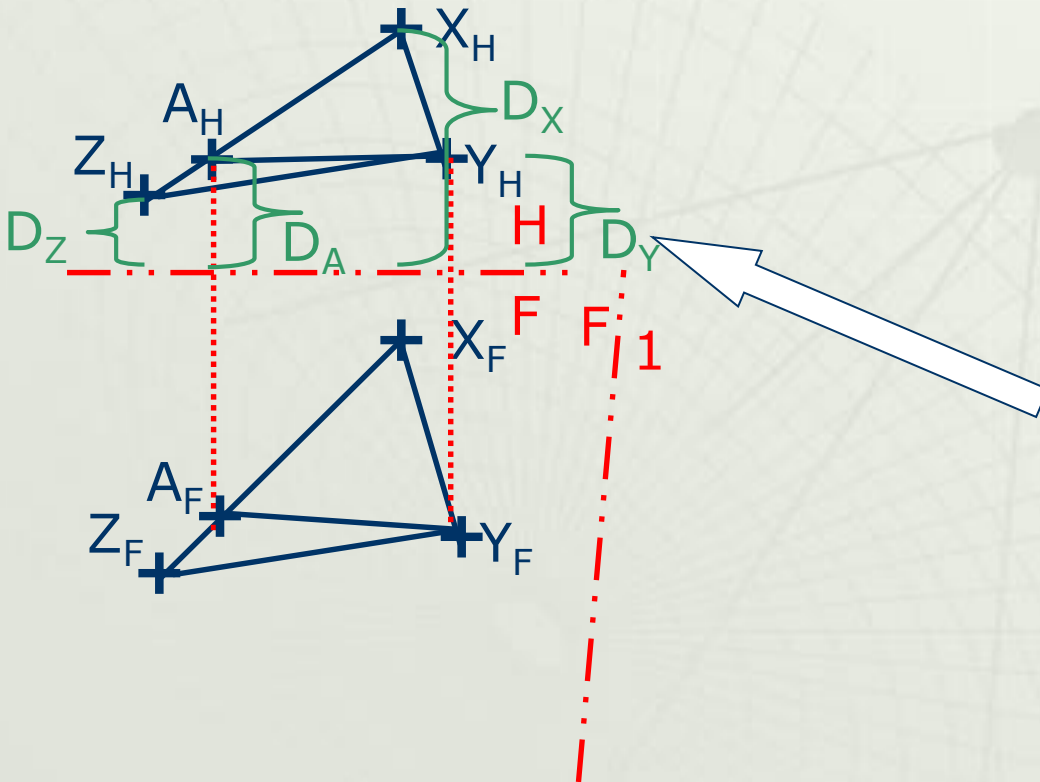
True Size of a Plane



- ◆ Step 1: Create a line parallel to H-F (AY)
- ◆ Step 2: Project line into the other view
- ◆ Step 3: Construct a fold line perpendicular to AY



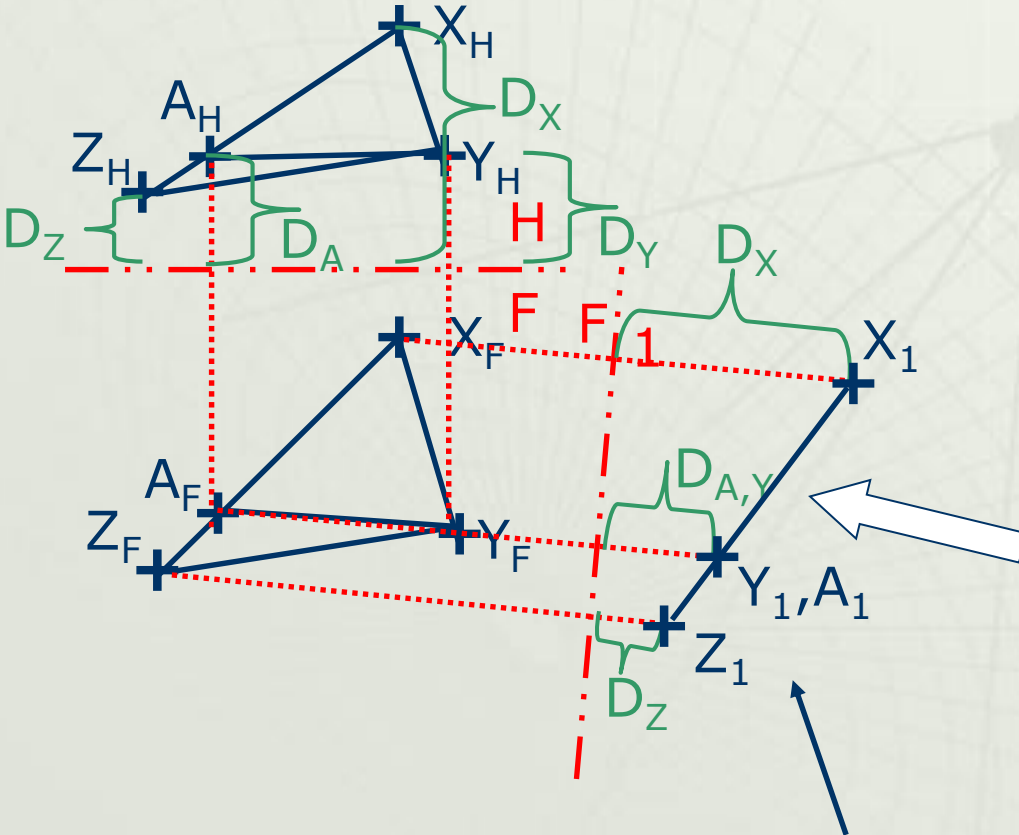
True Size of a Plane



- ◆ Step 1: Create a line parallel to H-F (AY)
- ◆ Step 2: Project line into the other view
- ◆ Step 3: Construct a fold line perpendicular to AY
- ◆ Step 4: Measure distances for the points



True Size of a Plane

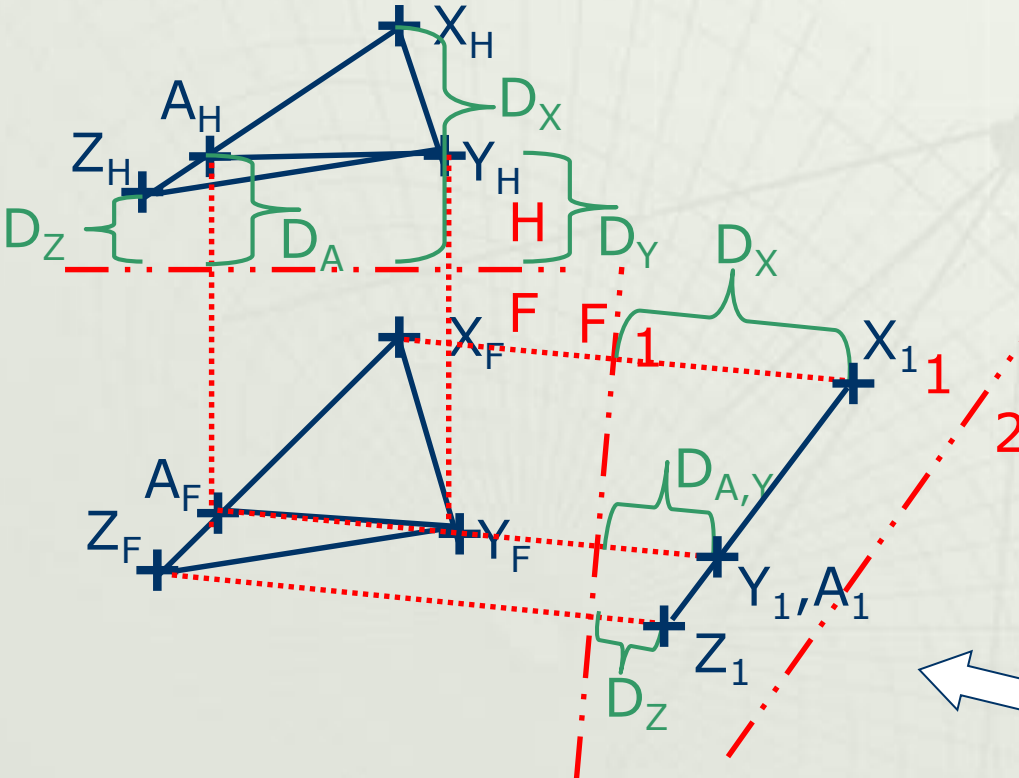


This is an edge view

- ◆ Step 1: Create a line parallel to H-F (AY)
- ◆ Step 2: Project line into the other view
- ◆ Step 3: Construct a fold line perpendicular to AY
- ◆ Step 4: Measure distances for the points
- ◆ Step 5: Transfer distances



True Size of a Plane

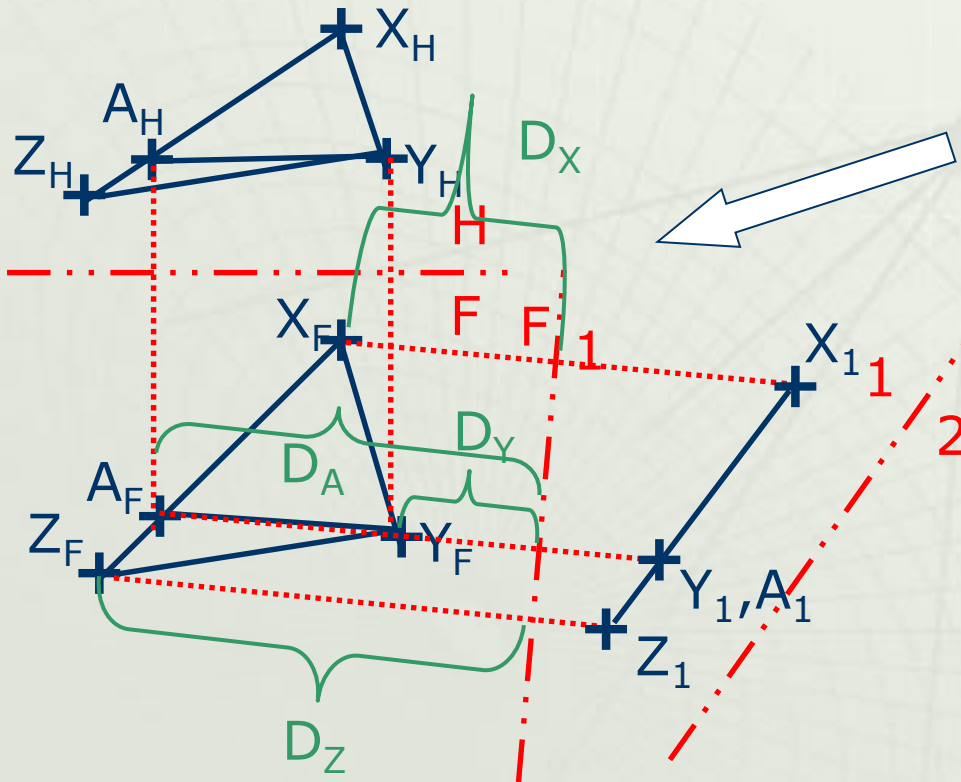


- ◆ Step 1: Create a line parallel to H-F (AY)
- ◆ Step 2: Project line into the other view
- ◆ Step 3: Construct a fold line perpendicular to AY
- ◆ Step 4: Measure distances for the points
- ◆ Step 5: Transfer distances
- ◆ Step 6: Construct a fold line parallel to the edge view



True Size of a Plane

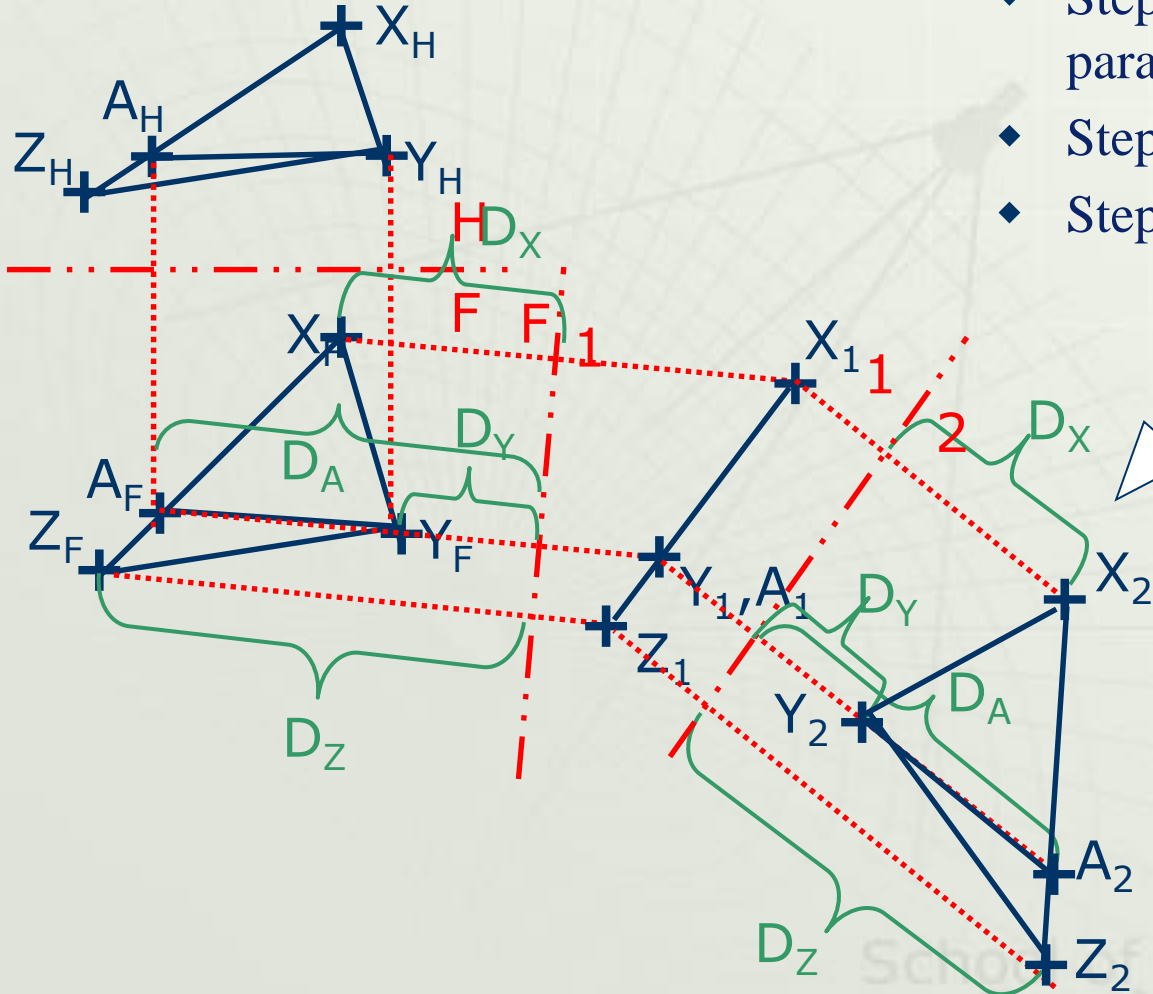
- ◆ Step 6: Construct a fold line parallel to the edge view
- ◆ Step 7: Measure distances





True Size of a Plane

- ◆ Step 6: Construct a fold line parallel to the edge view
- ◆ Step 7: Measure distances
- ◆ Step 8: Transfer distances



True size of plane XYZ