CMPT307: Heapsort

Week 4-3

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In Place Sorting

a sorting algorithm is in place if it stores O(n) arrays

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▷ insertion sort is in place
```

 $O(n^2)$

▷ what about merge sort?

Merge-Sort(A,p,r)

```
1 if p < r then

2 q = \lfloor (p+r)/2 \rfloor;

3 MERGE-SORT(A,p,q);

4 MERGE-SORT(A,q+1,r);

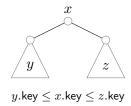
5 MERGE(A,p,q,r);
```

▷ merge sort is not in place

 $O(n \log n)$

better algorithms?

Binary Search Trees

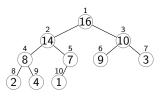


- \triangleright having a BST, sorting costs only $\Theta(n)$

- ▷ red-black trees, AVL trees: yield (approximately) balanced tree, but insertion is complicated

Неар

heap is an array object with attributes: length and heap-size



Parent(i) {return $\lfloor i/2 \rfloor$; } Left(i) {return 2i; } Right(i) {return 2i + 1; }

- ▷ heap forms a (nearly) complete binary tree
- ho max-heap: $A[PARENT(i)] \ge A[i]$
- ightharpoonup min-heap: $A[PARENT(i)] \le A[i]$

Properties

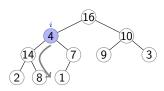
$$n \ge 1 + 2 + \ldots + 2^{h-1} + 1 = 2^h$$

$$n \le 1 + 2 + \ldots + 2^h = 2^{h+1} - 1$$

- $\triangleright n = \lfloor \log n \rfloor$
- ▶ how many leaves?
 - * node n is the last leave and $\lfloor n/2 \rfloor$ is the last internal node
 - * # leaves = $\lceil n/2 \rceil$

Maintaining Heap

- \triangleright given array A and index i, assume the subtrees rooted at Left(i) and Right(i) are max-heaps
- \triangleright make the subtree rooted at i a heap



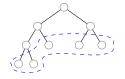
Maintaining Heap

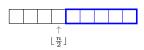
Max-Heapify (A,i)

```
1 l = Left(i);
2 r = RIGHT(i);
  // find \arg \max \{A[l], A[r], A[i]\} for l, r, i \leq A.heap-size
3 if l \leq A.heap-size and A[l] > A[i] then
4 largest = l;
5 else if r \leq A.heap-size and A[r] > A[largest] then
6 largest = r;
  // if A is not a max-heap
7 if largest \neq i then
      exchange A[i] with A[largest];
    Max-Heapify(A, largest);
```

running time $O(h) = O(\log n)$

Building Heap

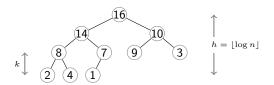




Build-Max-Heap(A)

- 1 A.heap-size = A.length;
- 2 for $i = \lfloor A.length/2 \rfloor$ down to 1 do
- 3 MAX-HEAPIFY(A,i);

Tighter Bound

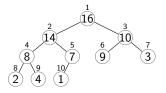


$$\,dash\,$$
 [# nodes at height k] $=$ [# nodes at depth $h-k$] $\leq 2^{h-k}$

$$\triangleright 2^h \le n \Rightarrow 2^{h-k} \le \frac{n}{2^k}$$

$$T(n) = \sum_{k=0}^{\lfloor \log n \rfloor} \frac{n}{2^k} \cdot O(h) = O\left(n \sum_{k=0}^{\lfloor \log n \rfloor} \frac{k}{2^k}\right)$$
$$\sum_{k=0}^{\infty} \frac{k}{2^k} = \frac{1/2}{(1-1/2)^2} = 2 \quad \Rightarrow \quad T(n) = O(n)$$

Heapsort



Heapsort(A)

```
1 BUILD-MAX-HEAP(A);

2 for i = A.length down to 2 do

3 exchange A[1] with A[i];

4 A.heap-size = A.heap-size = 1;

5 MAX-HEAPIFY(A, 1);
```

heapsort is in place and runs in $O(n \log n)$

Priority Queue

Priority queue

- ▷ each element has a key (priority)
- ▶ dequeue an element with the maximum key

max-priority queue supports the following operations

- \triangleright Insert(S,x): inserts x into S
- \triangleright Maximum(S): returns the element with the largest key
- \triangleright Extract-Max(S): returns Maximum(S) and remove it
- \triangleright Increase-Key(S,x,k): increase x-key to k ($k \ge$ current key)

can use max-heap to implement max-priority queue

Operations

HEAP-MAXIMUM(A) {return A[1];}

HEAP-EXTRACT-MAX(A)

Operations

HEAP-INCREASE-KEY(A, i, key)

HEAP-INSERT(A, key)

- 1 A.heap-size = A.heap-size + 1;
- $_{2}$ $A[A.heap-size] = -\infty;$
- 3 HEAP-INCREASE-KEY(A, A.heap-size, key);